

AQHA RANCH RIDING

SHOW: O HSA NOV
 CLASS: 83 RLR
 DATE: _____

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points <small>1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>																		
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
5	150	PENALTY						3												
		CONTENT	0	-1/2	-1	1/2	-1/2	-1/2	0	0	0	0	+1						3	
3	170	PENALTY																		
		CONTENT	0	0	0	1/2	-1	0	1/2	-1/2	0	0	1/2							
1	191	PENALTY																		
		CONTENT	0	0	+1	-1/2	1/2	1/2	1/2	0	0	1/2								
6	217	PENALTY						3		3										
		CONTENT	0	-1/2	0	1/2	-1	-1/2	-1/2	-1/2	0	-1/2	+1						6	
2	445	PENALTY																		
		CONTENT	0	1/2	1/2	-1/2	0	0	1/2	1/2	0	0	+1							
4	498	PENALTY																		
		CONTENT	0	0	0	1/2	-1/2	0	-1/2	0	0	0	0							
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

AQHA RANCH RIDING

SHOW: OUSA Nov.
CLASS: ~~83~~ Q.R. 84 WJRR
DATE: _____

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Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
4	150																		69	
		PENALTY																		
		CONTENT	0	0	-1	-1/2	0	0	1/2	0										
5	170																		68 1/2	
		PENALTY																		
		CONTENT	0	0	-1/2	0	-1/2	0	1/2	0										
1	191																		70 1/2	
		PENALTY																		
		CONTENT	0	0	0	1/2	1/2	0	1/2	1										
2	445																		70 1/2	
		PENALTY																		
		CONTENT	0	0	0	1/2	0	0	0	0										
3	498																		70	
		PENALTY																		
		CONTENT	0	0	-1/2	0	0	0	0	1/2										
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

American Ranch Horse Association Reining Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

ARHA Revised 2021

1/2 Point Penalties

- A. Starting circle at a jog or exiting rollbacks at a jog up to two strides
- B. Over or under spinning up to one eighth (1/8) of a turn
- C. Failure to remain more than 20 ft from fence when stopping or doing a rollback
- D. Delayed change of lead by one stride

1 Point Penalties

- A. Over or under spinning from one-eighth to one-fourth (1/8 to 1/4) turn.
- B. In patterns requiring a run around, failure to be on correct lead when rounding end of arena, failure to be on correct lead for up to 1/2 the turn or less 1 point; for more than ½- 2points.

2 Point Penalties

- A. Breaking of gait
- B. Freeze up in spins or rollbacks
- C. On trot-in patterns, loosing before reaching the center of arena, and failure to stop before executing a lope departure.
- D. On run-in patterns, failure to be in lope prior to first marker
- E. If a horse does not completely pass the specified marker before initiating a stop position.
- F. Jogging beyond two strides, but less than 1/2 circle or 1/2 length of arena.
- G. When rounding end of arena, failure to be on correct lead for more than 1/2 the turn

5 Point Penalties


- A. Spurring or hitting in front of cinch
- B. Use of either hand to instill fear
- C. Holding saddle with either hand
- D. Blatant disobedience including kicking, biting, bucking, rearing, and striking.

-0- Score

- A. More than index finger between reins
- B. Use of two hands (except in Jr or Snaffle bit) or changing hands
- C. Improper use of romal
- D. Failure to complete pattern. Leaving arena before pattern is complete
- E. Performing the maneuvers other than in the specified order.
- F. The inclusion of maneuvers not specified, including but not limited to: 1. Backing more than 2 strides when no back up is called for. 2. Over spins more than 1/4 turn.
- G. Equipment failures that delay the completion of pattern; including dropping a rein that contacts the ground while horse is in motion.
- H. Baling or refusal to command where pattern is delayed.
- I. Running away or failing to guide where it becomes impossible to discern whether entry is on pattern.
- J. Failure to trot in on trot in pattern.
- K. Jogging in excess of 1/2 circle or 1/2 length of arena.
- L. Fall to ground by horse/rider
- M. Bloody Mouth

Faults to be scored accordingly but not to cause disqualification:

- A. Opening mouth excessively
- B. Excessive jawing
- C. Lack of smooth, straight stop
- D. Refusing to change leads
- E. Anticipating signals
- F. Stumbling
- G. Backing sideways
- H. Knocking over markers
- I. Loss of stirrup
- J. Failure to go beyond markers on rollbacks and stops

Maneuver Description 

Back #	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
191	Score	0	-1/2	0	-1/2	0	0	0	0		69	1
445	Score	0	0	0	0	2	0	0	0	2	68	2
	Score											
	Score											
	Score											
	Score											
	Score											
	Score											

CLASS: 85 Reining

JUDGES SIGNATURE _____

American Ranch Horse Association Ranchmanship Score Sheet

Class Name: 86 Ranchmanship

ARHA rev 2021

1/2 Point Penalties:

- A. Failure to remain more than 20 ft from fence when stopping or doing a rollback
- B. Starting a lope departure at a jog or exiting rollbacks up to 2 strides
- C. Delaying lead change by 1 stride
- D. Over or under spinning by 1/8 of a turn
- E. Each tick of a log, pole, cone, or obstacle.
- F. During run around failure to be on correct lead around bend but before half around

3 Point Penalties

- A. Break of gait at walk or jog for more than 2 strides
- B. Out of lead or break of gait at lope
- C. Knocking down or severely disturbing an obstacle
- D. Stepping outside the confines of, or falling or jumping off or out of obstacle with one foot. Missing/evading pole that is part of a series of obstacles.

5 Point Penalties

- A. Spurring in front of the cinch
- B. Use of free hand to instill fear
- C. Holding Saddle with free hand
- D. Kicking Out
- E. Dropping an object required to be carried on course.
- F. First and second refusals
- G. Balk or attempt to evade an obstacle by shying or backing more than 2 strides away
- H. Stepping outside the confines of, falling or jumping off or out of an obstacle with designated boundaries with more than one foot once the foot has entered the obstacle; including missing one element of an element of an obstacle on a line of travel with two feet.
- I. Failure to demonstrate correct gait between obstacle as designated.

1 point Penalties

- A. Each time out of lead deduct 1 point/ accumulative for each 1/4 of circle. See Rulebook
- B. Over or under spinning by 1/4 turn
- C. During rundown to end of arena, failure to change leads beyond 1 stride but prior to next maneuver
- D. Hit or step on log, pole, or obstacle
- E. Break gait at walk or jog 2 strides or less, both feet on space, split pole on lope over.
- F. Skipping over or failing to step in to required space.
- G. Incorrect number of strides.

-0- Score

- A. Failure to complete Pattern
- B. Performing Maneuvers in unspecified order
- C. Inclusion of additional maneuvers
- D. Equipment Failures
- E. Balking or running away
- F. Jogging more than 1/2 circle or 1/2 Arena length while starting a circle, circling

- G. Over spins of more than 1/4 turn
- H. Fall to ground by horse or rider
- I. More than 1 finger between reins or more than 1 hand on reins except for Junior horses ridden with snaffle/hackamore or mecate with snaffle
- J. Blatant disobedience, bucking, rearing, etc.

2 Point Penalties

- A. Break of gait
- B. During the run to the end of arena, failure to change Leads beyond halfway around
- C. Jogging beyond 2 strides, but less than 1/2 circle Or 1/2 the arena
- D. Failure to go beyond markers/ or sliding past markers or cones
- E. Freezing up in spins or rollbacks

Faults not to be considered disqualifications but should be scored according to severity:

- A. Crooked stops & backs
- B. Anticipated stops
- C. Uncontrollable speed
- D. Wringing of tail
- E. Knocking over markers
- F. Failure to run pattern within markers
- G. Failure to go past markers on said pattern
- H. Opening mouth, raising head on stops and turns

Back #	Penalty	W	P	R	S	1/2 spin	L	Lope	Spin	Lope	Buck	HMS	MVT	Penalty Total	PLACING
170	Score	0	+1/2	0	-1/2	-1/2	1/2	-1/2	0	-1/2				1	68
191	Score	0	1/2	0	1/2	0	0	1/2	0	-1/2				2	67
445	Score	0	1/2	0	0	-1/2	0	-1/2	-1/2	0					69
498	Score	0	0	0	0	-1/2	-1/2	-1	0	-1/2				1	66 1/2
	Score														
	Score														
	Score														
	Score														
	Score														

DATE _____

JUDGES SIGNATURE _____

American Ranch Horse Association Horsemanship Score Sheet

MANEUVER SCORES -1½ Extremely Poor, -1 Very Poor, -½ Poor, 0 Correct, +½ Good, +1 Very Good, +1½ Excellent

Class Name: 87-2H and 88 WSRH

ARHA 2021

1 Point Penalties or Minor Penalties

- A) Break of gait less than 1 stride
- B) Each stride out of lead
- C) Missing a marker less than 1 horse length.
- D) Excessively slow per gait

3 Point Penalties or Major Penalties

- A) Break of gate more than 1 stride
- B) Missing marker more than 1 horse length

5 Point Penalties or Severe Penalties

- A) Touching Horse
- B) Grabbing Saddle Horn or any part of the saddle
- C) Turning on forehand

Disqualifications

- A) Failure of exhibitor to wear correct back number in a visible manner.
- B) Willful abuse
- C) Knocking over the cone or going off pattern
- D) Excessive schooling or training
- E) Fall by horse or rider
- F) Illegal use of hands on reins
- G) Use of prohibited equipment.
- H) Kicking at other horses, exhibitors, or judge.
- I) Severe disobedience or resistance by horse including, but not limited to, rearing, bucking, or pawing.
- J) Hitting or cueing with romel.
- K) Spurring in front of the shoulder.

Faults in the Overall Appearance of Exhibitor and horse:

- A) Loose, sloppy, dirty, or poor fitting clothing and equipment
- B) Stiff, artificial or unnatural body, leg and or head position.
- C) Reins too long, short, or uneven
- D) Loose leg with open knee or toes pointed down
- E) Exhibitor looking down to check leads or falling forward when stopping
- F) Shoulders held crooked or arms held in a straight, unbent position

Faults in performance include:

- A) Wrong lead or break of gait for a few strides
- B) Oblong or flat sided circles or counter arc when circling
- C) Stopping rough, crooked, or dropping hip out when stopping
- D) Backing sluggishly or crooked
- E) Turning on forehand
- F) Holding the head or neck excessively crooked when moving in straight lines or when stopping or backing.
- G) Showing resistance when cued or reined.
- H) Hesitation during any maneuver unless specified.
- I) Failure of horse to stand still in pattern.
- J) Failure to exhibit change of speed when requested.
- K) Excessively slow or lack of forward motion

Severe faults in the overall appearance of exhibitor and horse includes:

- A) Touching horse
- B) Grabbing the saddle horn or any other part of the saddle
- C) Cueing with end of the romel
- D) Spurring in front of the shoulder.

Maneuver Description

Maneuver

Waltz / 5078 / LL / Lope / RC / Lope / SB / 360 / R / SP / X JOY + 1

Back #	Penalty	1	2	3	4	5	6	7	8	Penalty Total	Total Score	PLACING
191	Score	0	0	1/2	1/2	1/2	-1/2	0	0		71	
445	Score	0	-1/2	0	0	-1/2	0	-1	1/2		70 1/2	
498	Score	0	0	1/2	0	0	0	0	1/2		70	
88 WSRH												
370	Score	0	0	0	-1/2	0	0				68 1/2	
194	Score	0	0	1/2	-1/2	0	0				69	
217	Score	0	0	-1/2	1/2	0	0				70	
445	Score	0	0	1/2	1	0	1/2				72	

JUDGES SIGNATURE

DATE

70 1/2