

AQHA

PATTERN CLASS SCORE SHEET

AMERICAN QUARTER HORSE ASSOCIATION

Youth Level 1 Youth 13 < Amateur Level 1 Amateur Select Amateur Youth 14-18

Circle Class Showmanship Horsemanship Equitation

Only NSEquitation

Show: Class 100
 Date: _____
 Judge: _____
 Signature: Melinda Gray

Each rider is scored between Quality points and automatically begins the run with a score of 70 points
 -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

W.O. Entry #	Maneuver Description	Each rider is scored between Quality points and automatically begins the run with a score of 70 points										F&E	Total Penalty	Score	Comment		
		1	2	3	4	5	6	7	8	9	10						
1	101	3	3	3	3	3	3								85	①	
2	290	3	0	2	2	3	3								83	②	
3	471	3	2	2	2	1	0								80	3	
4																	
5																	
6																	
7																	
8																	
9																	
10																	

RIDER FORM & EFFECTIVENESS: E = Excellent (5) VG = Very Good (4) G = Good (2-3) A = Average (0-1)
 PENALTIES: Minor = 3 Major = 5 Severe = 10

Score	#	#	Rail Work	Score	#	#	Rail Work
97-100				70			
93-96				69.5			
89-92				69			
86-88				68.5			
85.5				68			
85				67.5			
84.5				67			
84				66.5			
83.5				66			
83				65.5			
82.5				65			
82				64.5			
81.5				64			
81				63.5			
80.5				63			
80				62.5			
79.5				62			
79				61.5			
78.5				61			
78				60.5			
77.5				60			
77				59.5			
76.5				59			
76				58.5			
75.5				58			
75				57.5			
74.5				57			
74				56.5			
73.5				56			
73				55.5			
72.5				55.2			
72							
71.5							
71							
70.5							



PATTERN CLASS SCORE SHEET

AMERICAN QUARTER HORSE ASSOCIATION

Youth Level 1
Amateur Level 1
Amateur Selected
Amateur

Circle Division
Youth 13 <
Youth 14-18
Circle Class
Showmanship
Horsemanship
Equitation

Show: Class 105
Date: _____
Judge: _____
Signature: Melinda Orey

Only w/ Ground Poles

Each rider is scored between Difficulty points and automatically begins the run with a score of 70 points
-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

W.O. Maneuver Description	Each rider is scored between Difficulty points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comment
	1	2	3	4	5	6	7	8	9	10				
1 381 33 3 3 3 3 3 3 3 3													94	①
2														
3														
4														
5														
6														
7														
8														
9														
10														

Score	#	#	Rail Work	Score	#	#	Rail Work
97-100				70			
93-96				69.5			
89-92				69			
86-88				68.5			
85.5				68			
85				67.5			
84.5				67			
84				66.5			
83.5				66			
83				65.5			
82.5				65			
82				64.5			
81.5				64			
81				63.5			
80.5				63			
80				62.5			
79.5				62			
79				61.5			
78.5				61			
78				60.5			
77.5				60			
77				59.5			
76.5				59			
76				58.5			
75.5				58			
75				57.5			
74.5				57			
74				56.5			
73.5				56			
73				55.5			
72.5				55 & v			
72							
71.5							
71							
70.5							

RIDER FORM & EFFECTIVENESS: E = Excellent (5) VG = Very Good (4) G = Good (2-3) A = Average (0-1)

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