

The background features a quilted fabric with a grid pattern. Scattered across it are several large, multi-layered ribbons in blue, red, and gold. Each ribbon has a white circular center with a line drawing of two horses. In the center of the composition is a blue and gold award plaque with intricate scrollwork. The plaque contains the text "OHSA" at the top, "20" and "22" on either side of a central emblem, and "WORLD CHAMPION" at the bottom.

**OHSA Virtual
World Show
May, 2023**

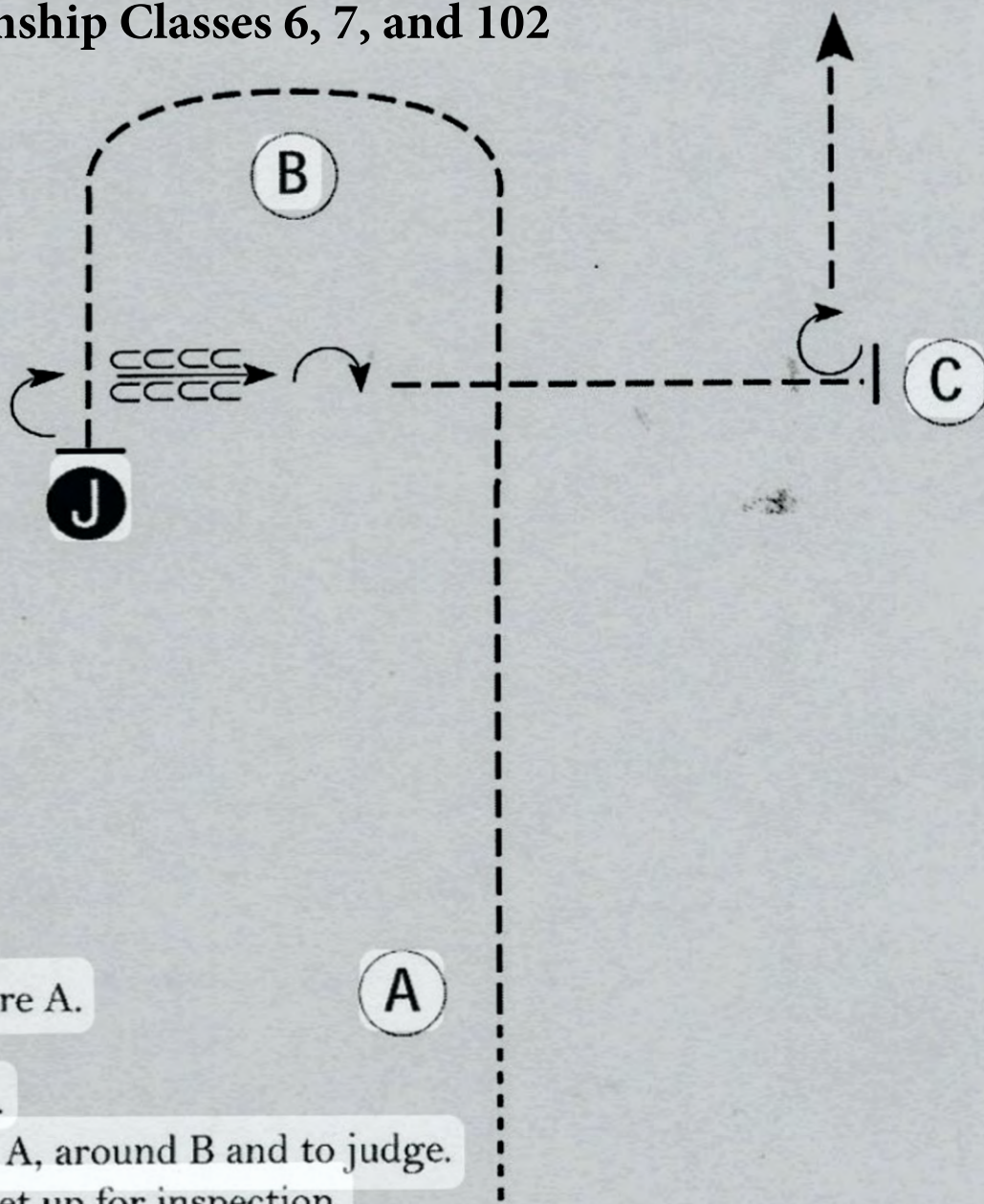
Pattern Book

www.showohsa.com

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Showmanship Classes 6, 7, and 102



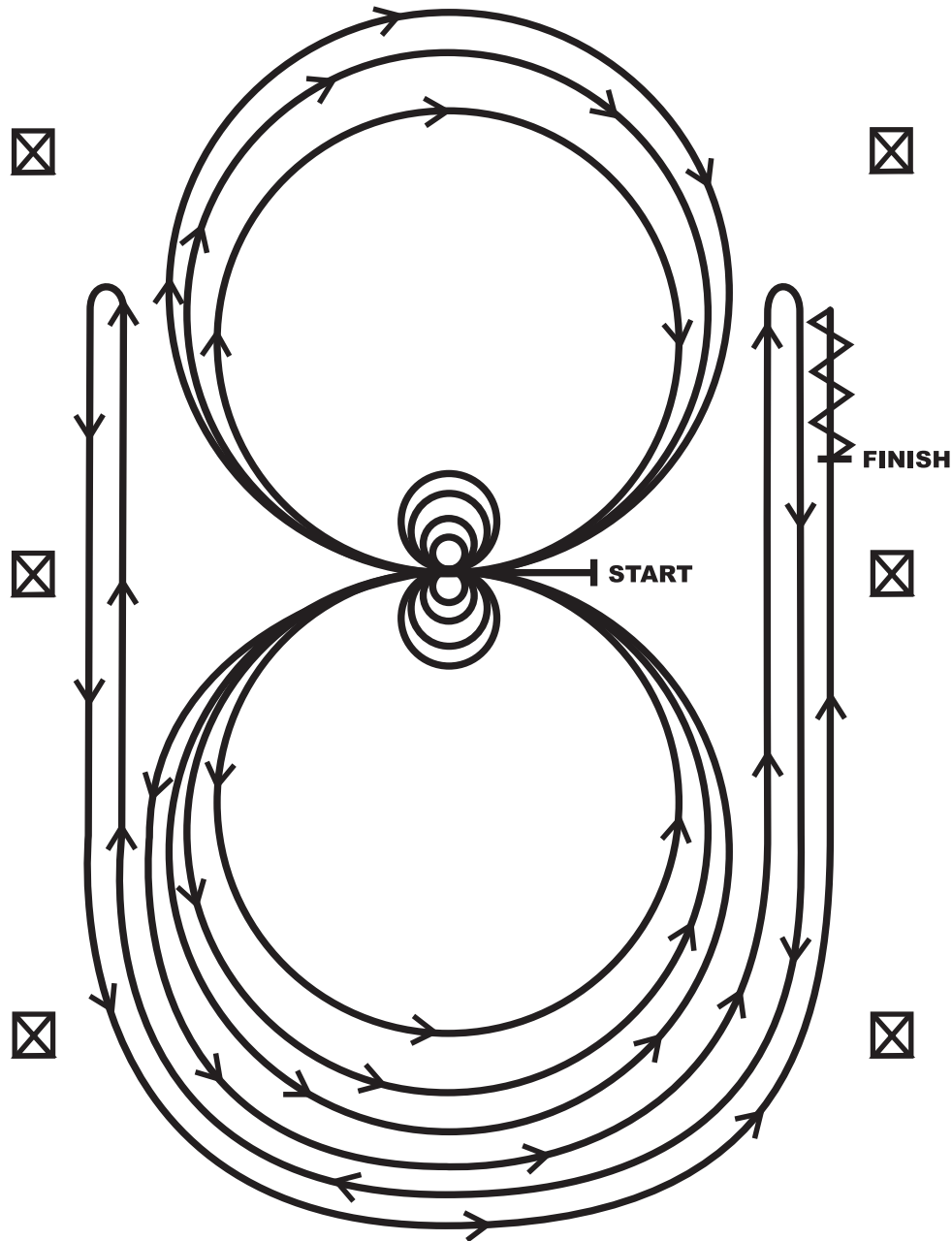
Be ready before A.

1. Walk to A.
2. Trot from A, around B and to judge.
3. Stop and set up for inspection.
4. When dismissed, perform a 90 degree turn and back to B.
5. Perform a 180 degree turn and trot to C.
6. Stop and perform a 270 degree turn.
7. Trot straight away.

Walk	-----
Trot	- - - - -
Back	← ⊃ ⊃ ⊃ ⊃ ⊃ ⊃ ⊃ ⊃
Marker	⊙ B
Judge	● J

REINING PATTERN 6

Class 18

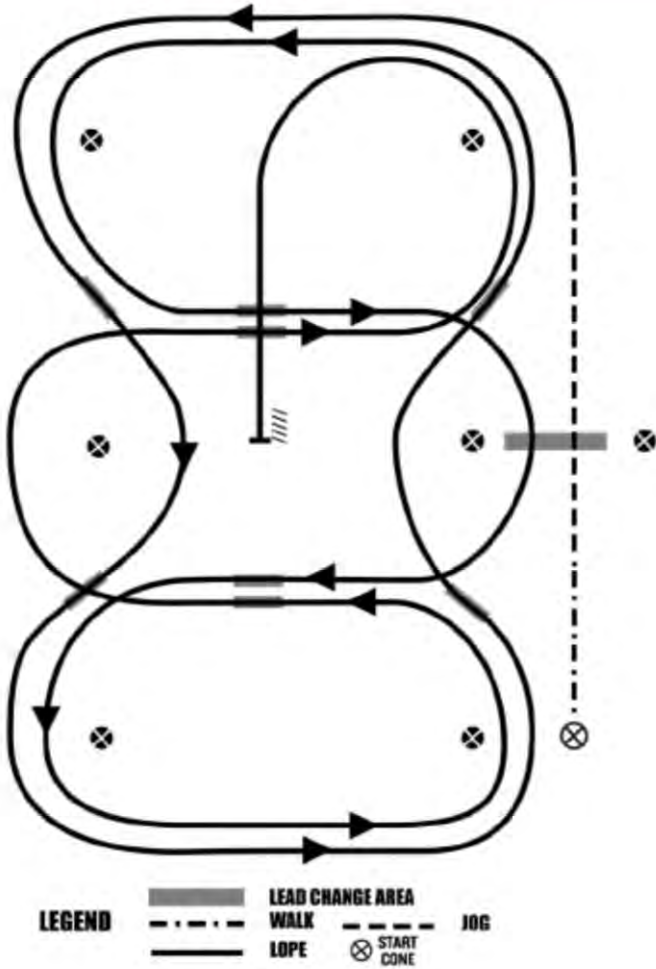


Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

WESTERN RIDING PATTERN 5
Recommended For Small Arenas

Class 20

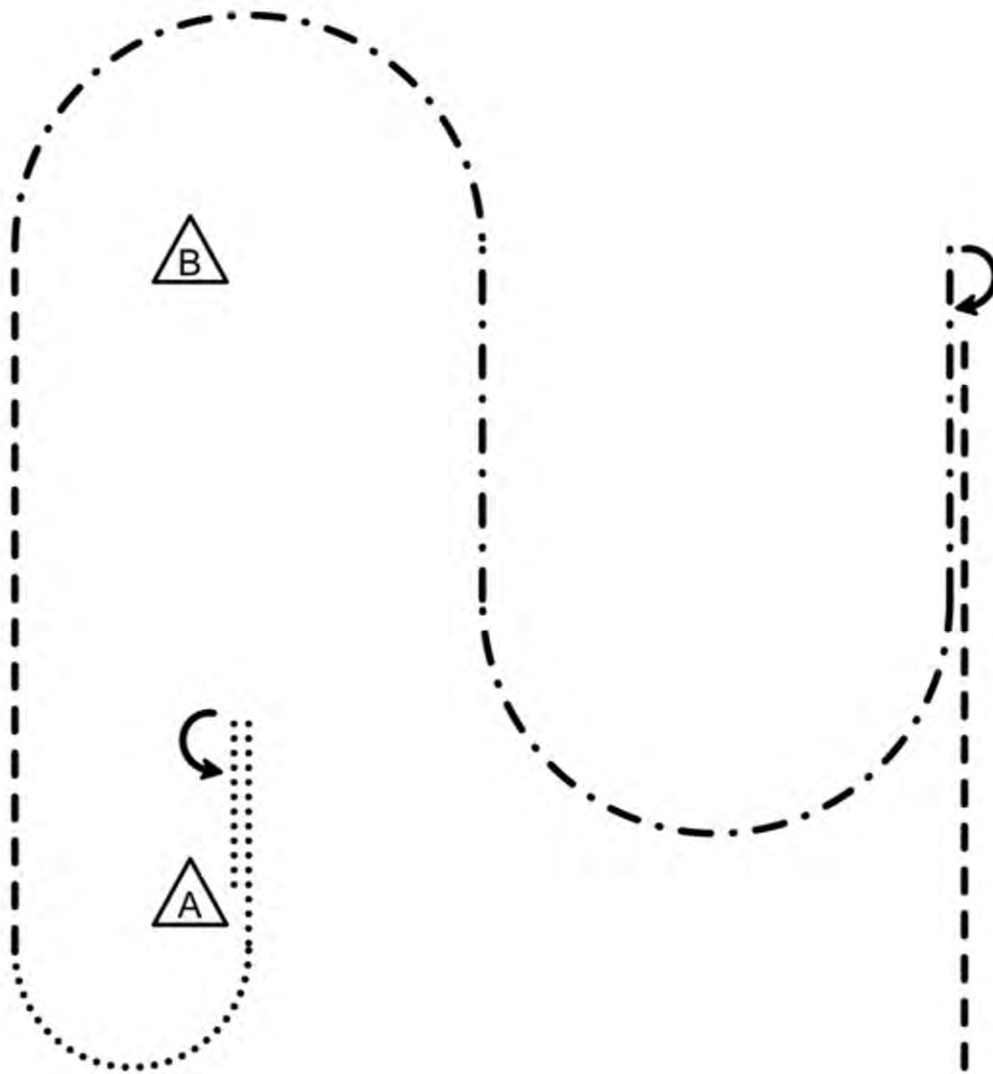


1. Walk, transition to jog, jog over log
2. Transition to the lope, on the left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Lope over log
9. Second crossing change
10. Third crossing change
11. Fourth crossing change
12. Lope, stop & back

Walk Jog Horsemanship

Show: Open Horse Show Association World Show
Date: May 1, 2023

Classes 23, 24, and 28



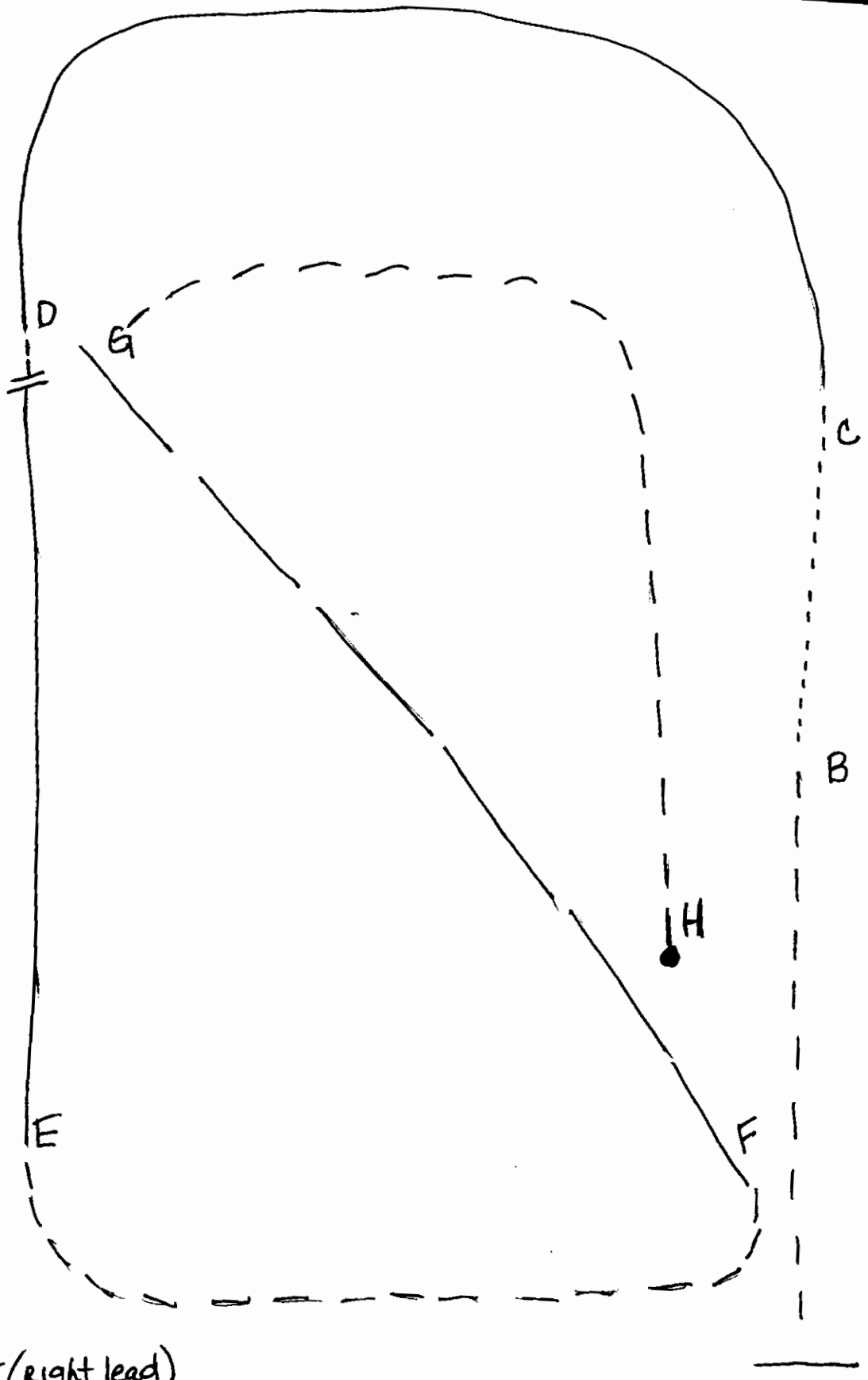
Be ready at A

1. Walk two horse lengths, stop and turn 180° left
2. Walk to and around A
3. Jog to B
4. Extended jog as drawn until even with B
5. Stop and turn 180° right, jog to finish

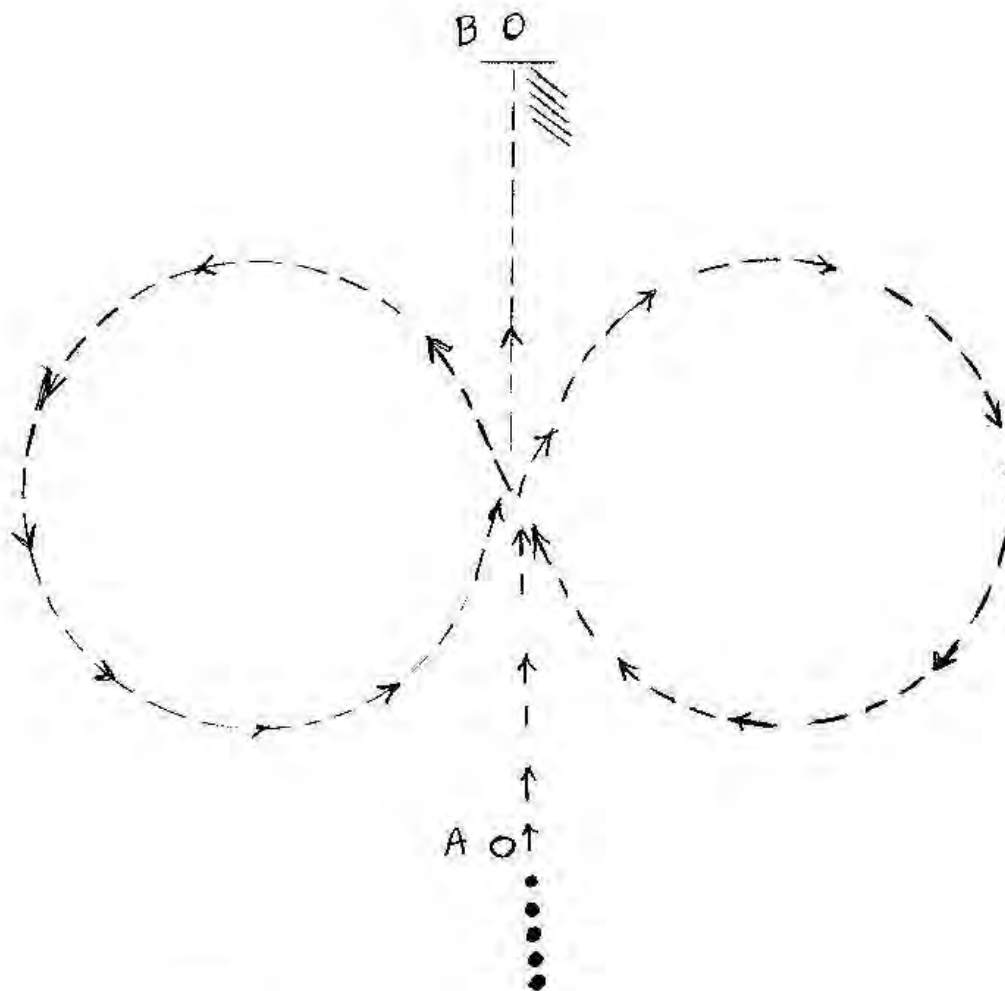
UMSA
EQUITATION
HUNT SEAT
2023

Classes

32 and 33



- A-B posting trot
- B-C sitting trot
- D counter canter (right lead)
- change leads with a simple change through walk-canter to E
- posting trot
- G - Extended trot
- H - working trot posting
- Halt exit the arena.



WALK TO MARKER A.

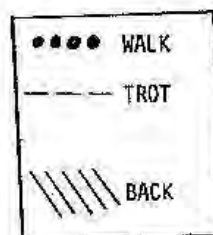
AT MARKER A BEGIN TROT ON PROPER DIAGONAL FOR RIGHT HAND CIRCLE.

TROT CIRCLE RIGHT.

CLOSE CIRCLE AND CHANGE DIAGONALS.

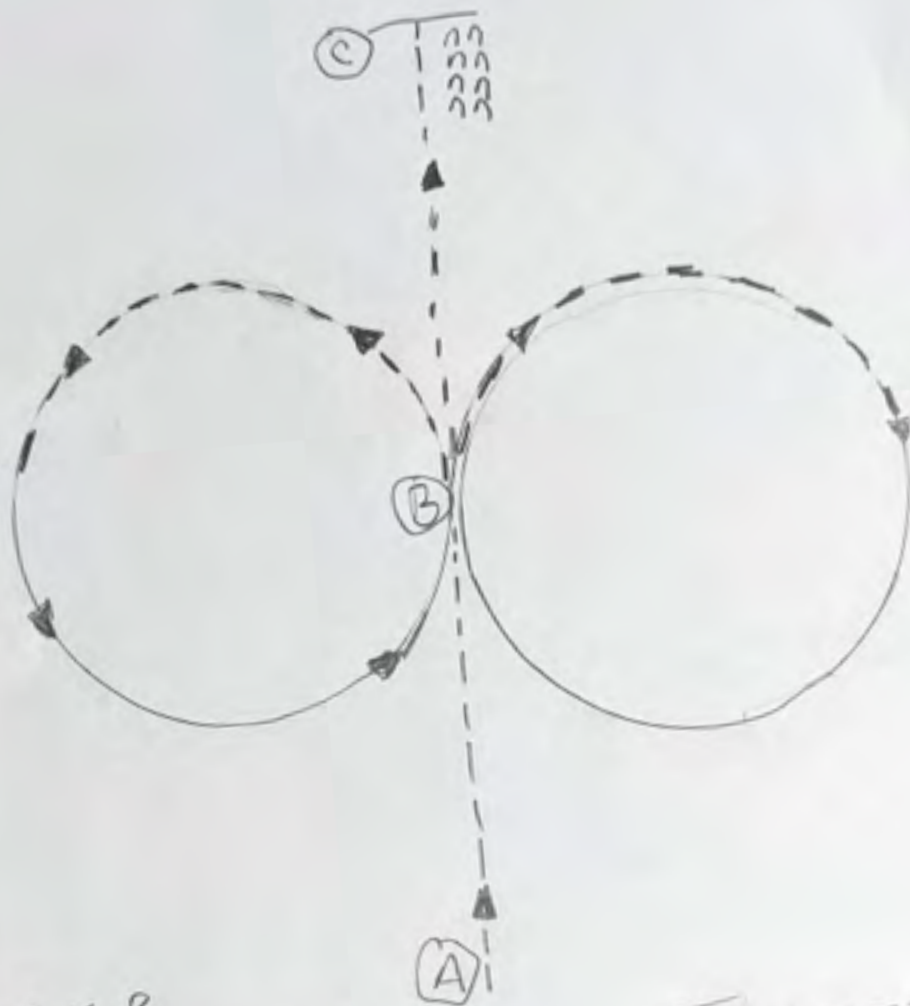
CLOSE CIRCLE AND **sitting trot** to marker B

AT MARKER B STOP AND BACK.



SADDLE SEAT EQ.

Class 55

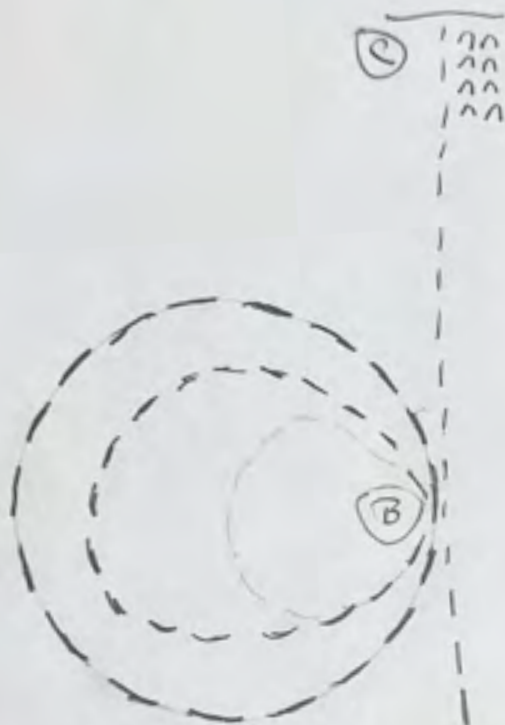


1. SITTING TROT A TO B
2. AT B POSTING TROT ON LEFT DIAGONAL IN A HALF CIRCLE
3. CANTER ON RIGHT LEAD BACK TO B
4. POSTING TROT ON THE RIGHT DIAGONAL IN A HALF CIRCLE
5. CANTER ON LEFT LEAD BACK TO B
6. SITTING TROT TO C
7. STOP AT C AND BACK APPROXIMATELY ONE HORSE LENGTH
EXIT AT A SITTING TROT

Trot - - - - -
CANTER _____
Back ← 2222
 3333

GAITED EQ

Class 62



1. WALK HALFWAY TO B
2. AT B PICK UP "2ND"
NATURAL GAIT + DO LARGE CIRCLE
3. WHEN BACK AT B DO
A SMALLER CIRCLE "2ND"
NATURAL GAIT
4. WHEN BACK AT B "2ND"
NATURAL GAIT TO C (A)
5. BACK ONE HORSE LENGTH
EXIT AT A WALK

WALK —————
"2ND" NATURAL GAIT - - - - -
BACK ← 3333

DRIVING
REINSMANSHIP

Class 69

← 3333
(B)

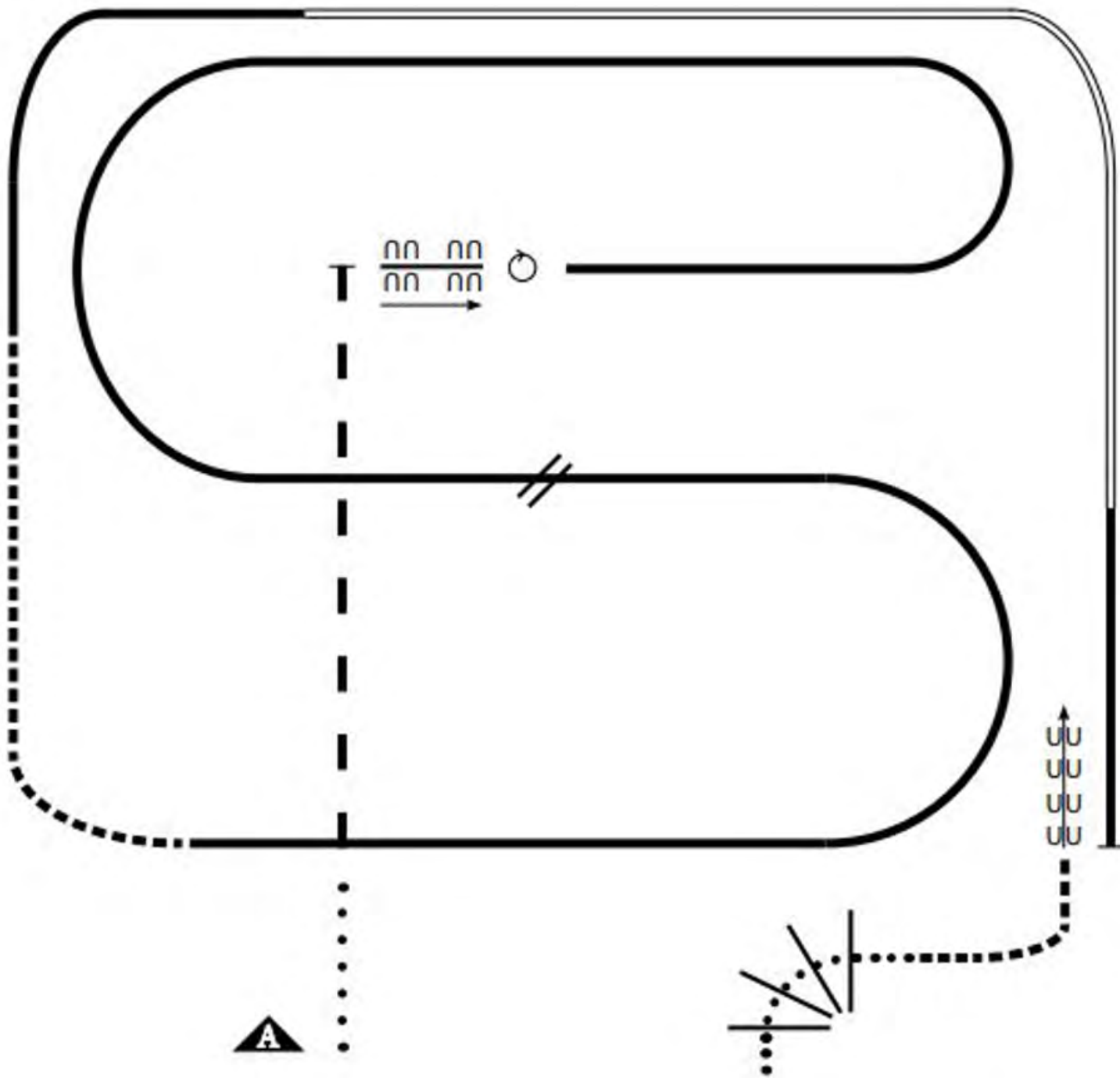
(A)

1. WEAVE UP + BACK THROUGH 3 CONES
2. AT A TURN LEFT AND EXTEND TROT TO B
3. AT B STOP. BACK ONE HORSE LENGTH

EXIT AT A TROT

TROT - - - - -
EXTENDED TROT - - - - -
BACK ← 3333

Class 74 and 75



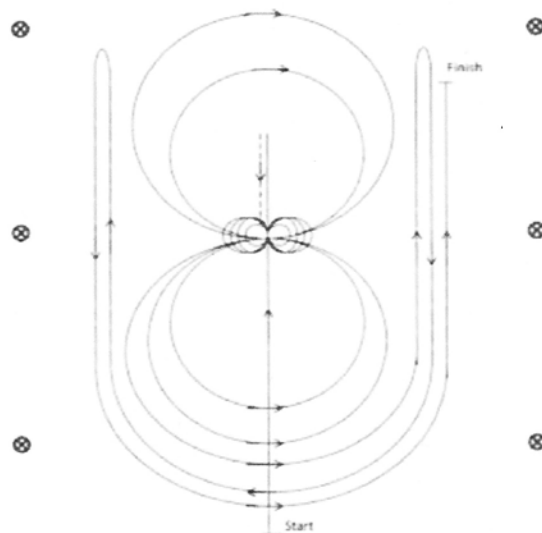
Classes 74 and 75 - Walk Jog riders should trot where lope is called for and extend the trot where extended lope is called for.

1. Be ready at A. Extended walk 1/4 of line.
2. Extended trot to pole.
3. Stop. Side pass right.
4. 450° turn right.
5. Lope left lead.
6. Change leads. Continue right lead.
7. Break to trot.
8. Lope right lead, extend the lope.
9. Collect lope. Stop and back at least one horse length.
10. Trot to poles. Walk over poles to exit.

.....	Walk
.....	Extended Walk
-----	Trot
- - - -	Extended Trot
————	Lope
=====	Extended Lope
////	Lead Change
← 3 3 3 3	Back
▲	Cone

Class 76

ASHA Stock Horse Reining Pattern # 5



Mandatory Markers along Fence or Wall

The judge shall place markers on arena fence to establish distances.

Ride Pattern as follows:

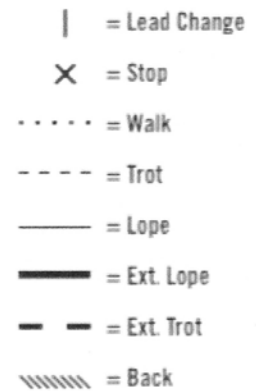
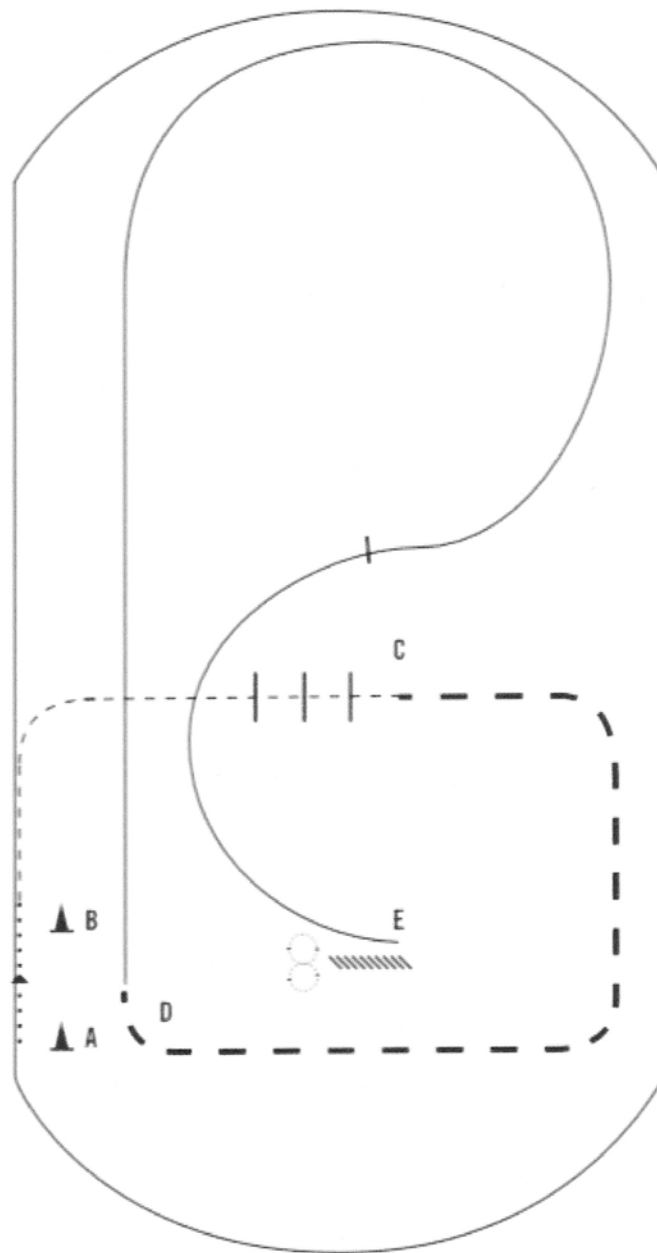
1. Run past the center marker and do a sliding stop. Back to center of arena or at least 10 feet. Hesitate. (To avoid penalty, the horse must be loping when passing the first markers).
2. Complete four right spins.
3. Complete four and 1/4 left spins. Horse to be facing left fence at completion. Slight Hesitation.
4. Beginning on the left lead complete two circles to the left. First circle to be small and slow and second circle to be large and fast. Change leads at the center of the arena.
5. Complete two circles to the right. First circle to be small and slow and second circle to be large and fast. Change leads at center of arena.
6. Begin a large fast circle to the left. Do not close this circle. Run up the right side of the arena past the center marker and at least 20 feet from the fence. Do a right rollback.
7. Continue back around the previous circle, but do not close circle. Run up the left side of the arena at least 20 feet from the fence and past the center marker. Do a left rollback.
8. Continue back around previous circle. Run up the right side of the arena at least 20 feet from the fence and past the center marker. Do a sliding stop. Hesitate.

ASHA Stock Horse Reining Pattern #6



RANCMANSHIP PATTERN #4

Classes 77 and 78



1. Walk from A to B
2. At B, trot over poles to C
3. At C, extended trot to D
4. Lop on the right lead up arena and close circle to center, change to left lead
5. Lope to the right side of cone E and stop; back 8 to 10 feet
6. 2 spins to the left
7. 2 ¼ spins to the right

All Walk Jog entries should trot where lope is called for.

OHSA World Championship Show

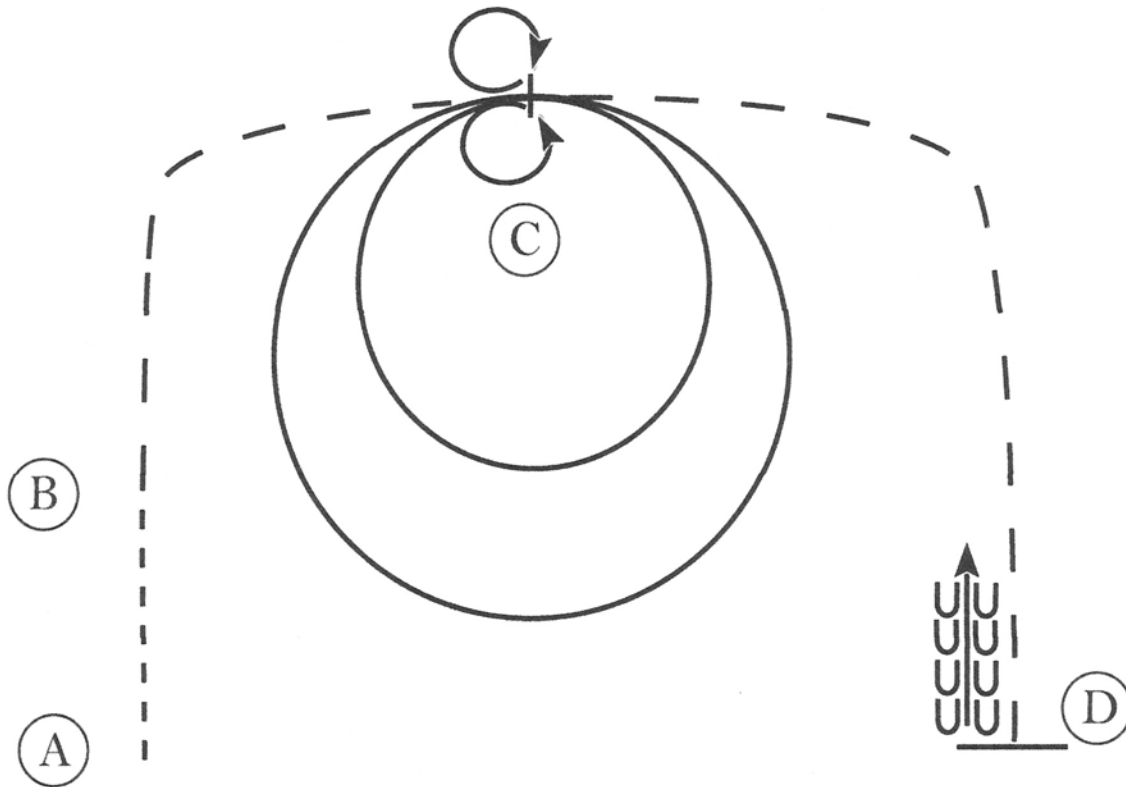
Ranch Horsemanship

Class 79

Show Date: 06-01-2023

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1. Jog A to B
2. At B extend the jog to C
3. Stop at C and perform a 360 degree turn to the left
4. Lope a small, slow circle around C on the left lead
5. Stop at C and perform a 360 degree turn to the right
6. Lope a circle with speed around C on the right lead
7. At C extend the jog to D
8. Stop at D and back approximately one horse length.

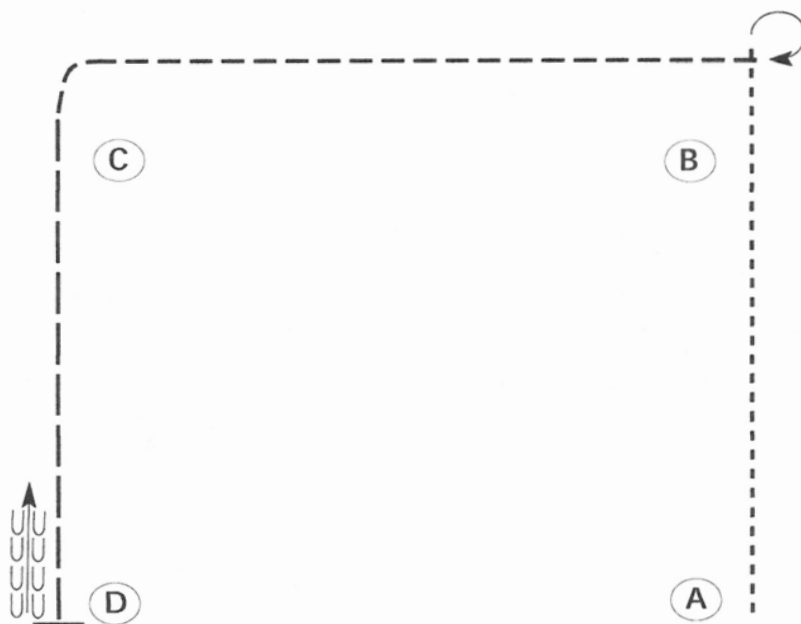
Walk
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↙↘
Back	← 3333
Marker	⊙ B
Sidepass	← - - - -

[WH/3-15]

Pattern Provided by:

Karen Doby

Class 80



Be ready at A.

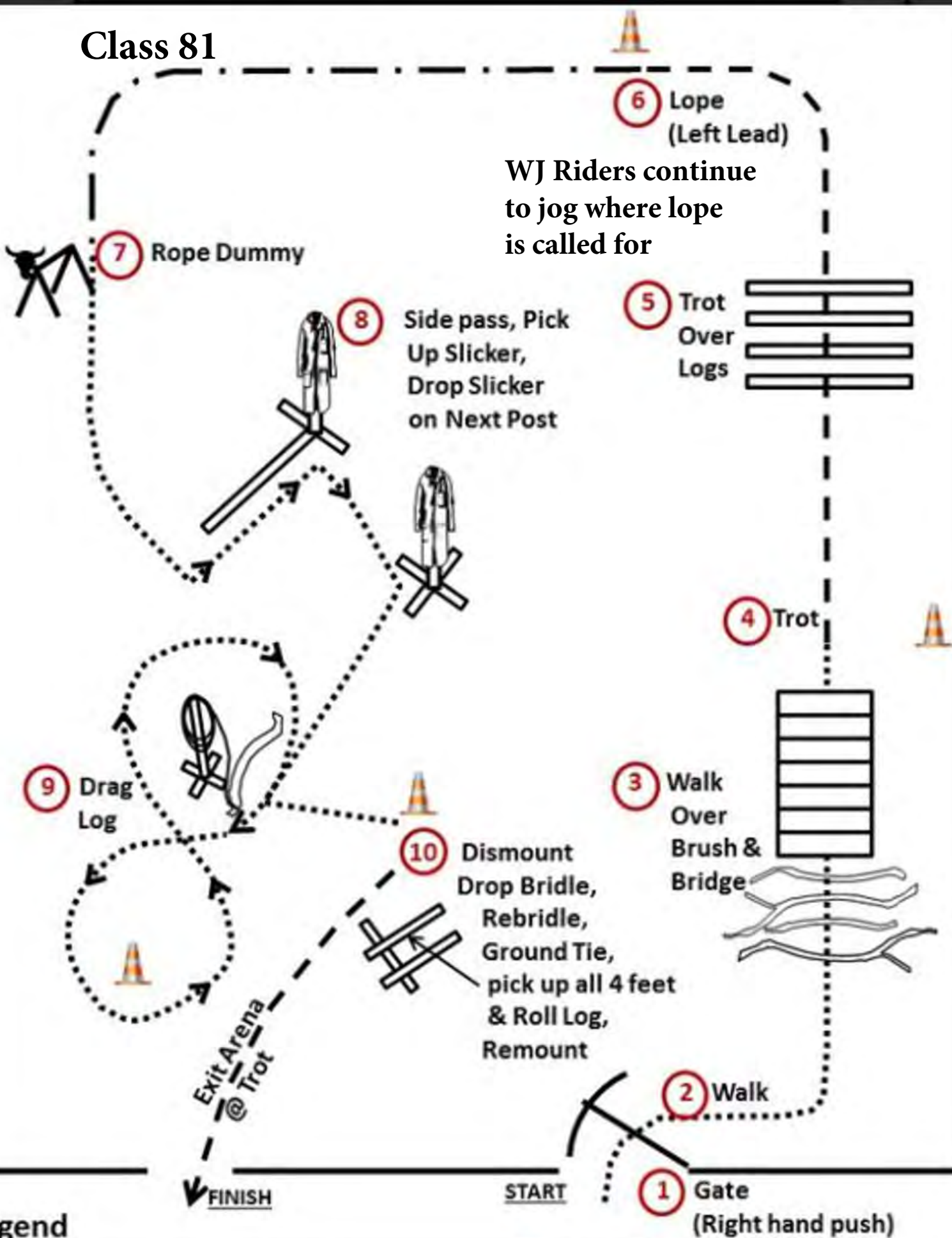
1. Walk from A to B.
2. Stop past B and execute a 270 degree turn to the right.
3. Jog from B around C.
4. Extend the jog from C to D.
5. Stop at D and back one horse length.

Please exit at a jog.


Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← — — — —
Marker	⊙ B
Sidepass	← — — — — →

Class 81

WJ Riders continue to jog where lope is called for

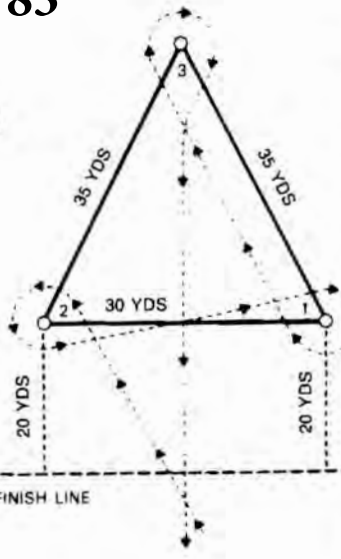
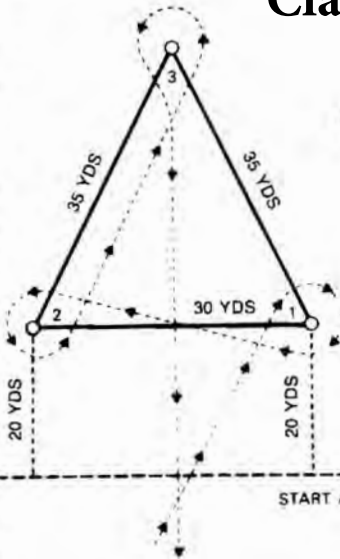


Legend

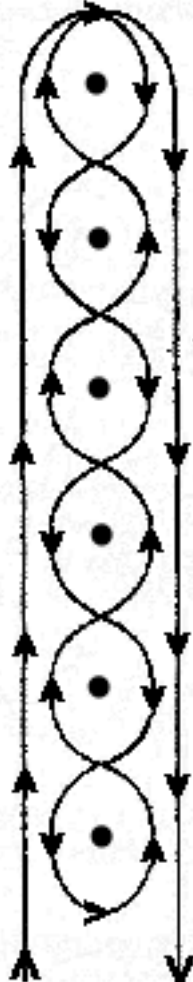
.....	Walk		Cone
-----	Trot	-----	Lope

Class 83

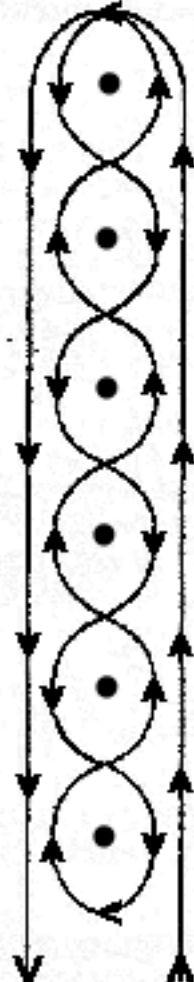
OR



Class 84



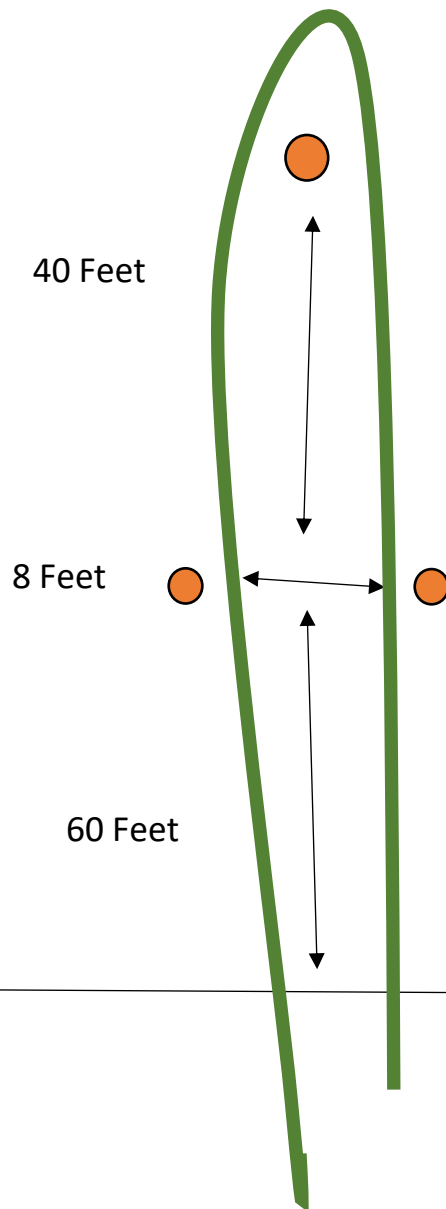
OR



Timer Line

Class 85

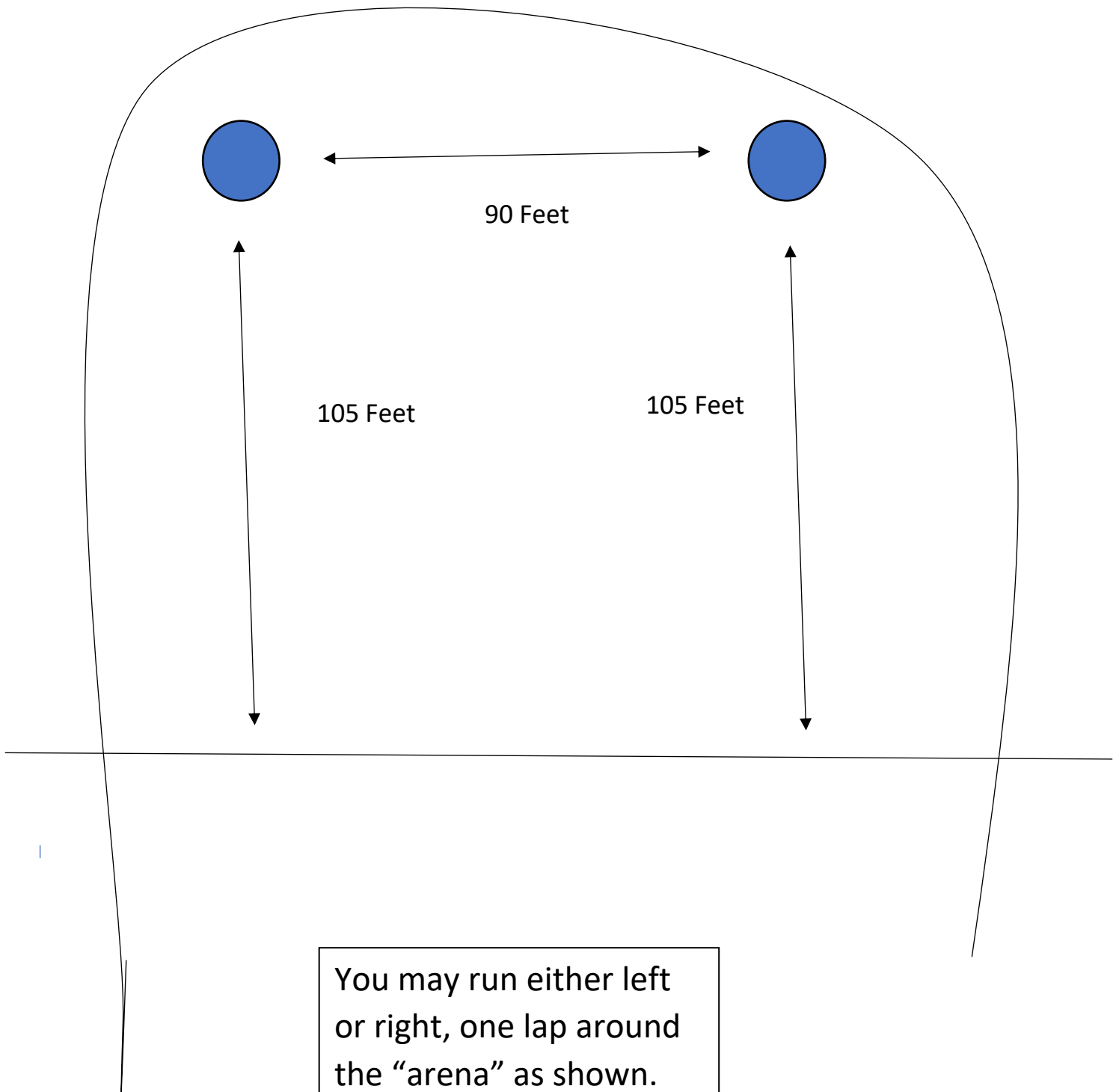
Keyhole Race



You may run either left or right, between the first 2 poles, then around the third pole as shown. See above for required measurements.

Class 86

Arena Race

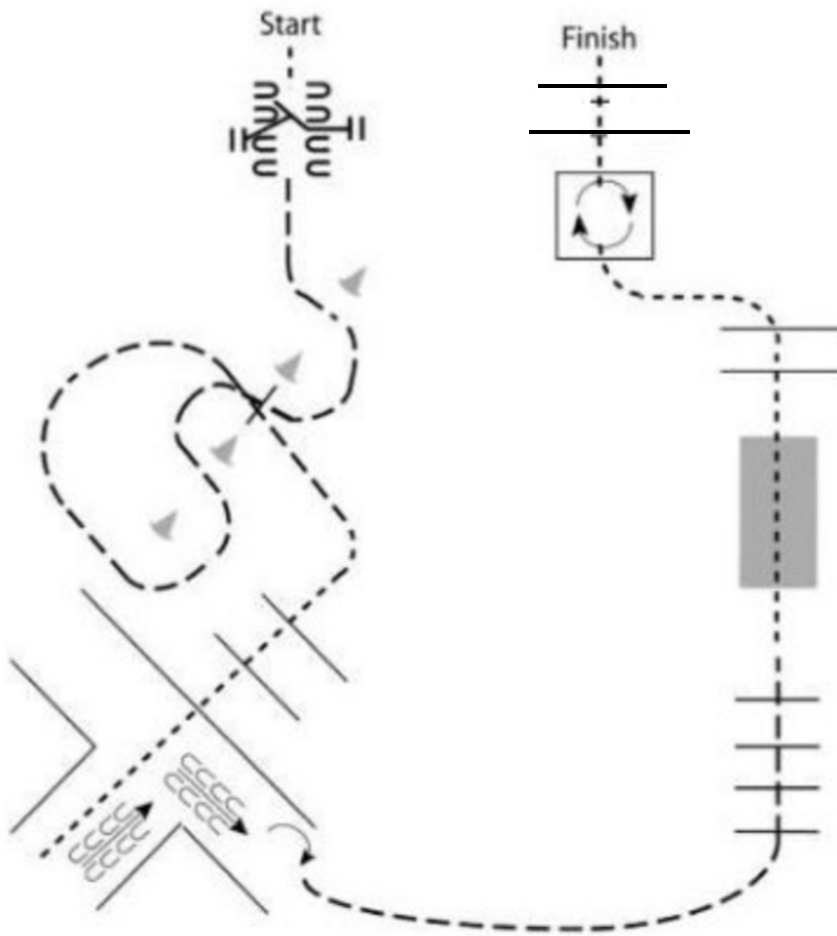


You may run either left or right, one lap around the "arena" as shown. See above for required measurements.

Walk-Trot Trail

OHSA World Show

Class 97, 99, and 100



1. Walk to and work gate.
2. Jog through cones.
3. Walk over poles into chute.
4. Back out of chute; turn 180 degrees right.
5. Jog over poles to bridge.
6. Walk over bridge and poles.
7. Walk into box and perform a 360 degree turn to the right.
8. Walk out of box and over poles.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← ← ← ← ←

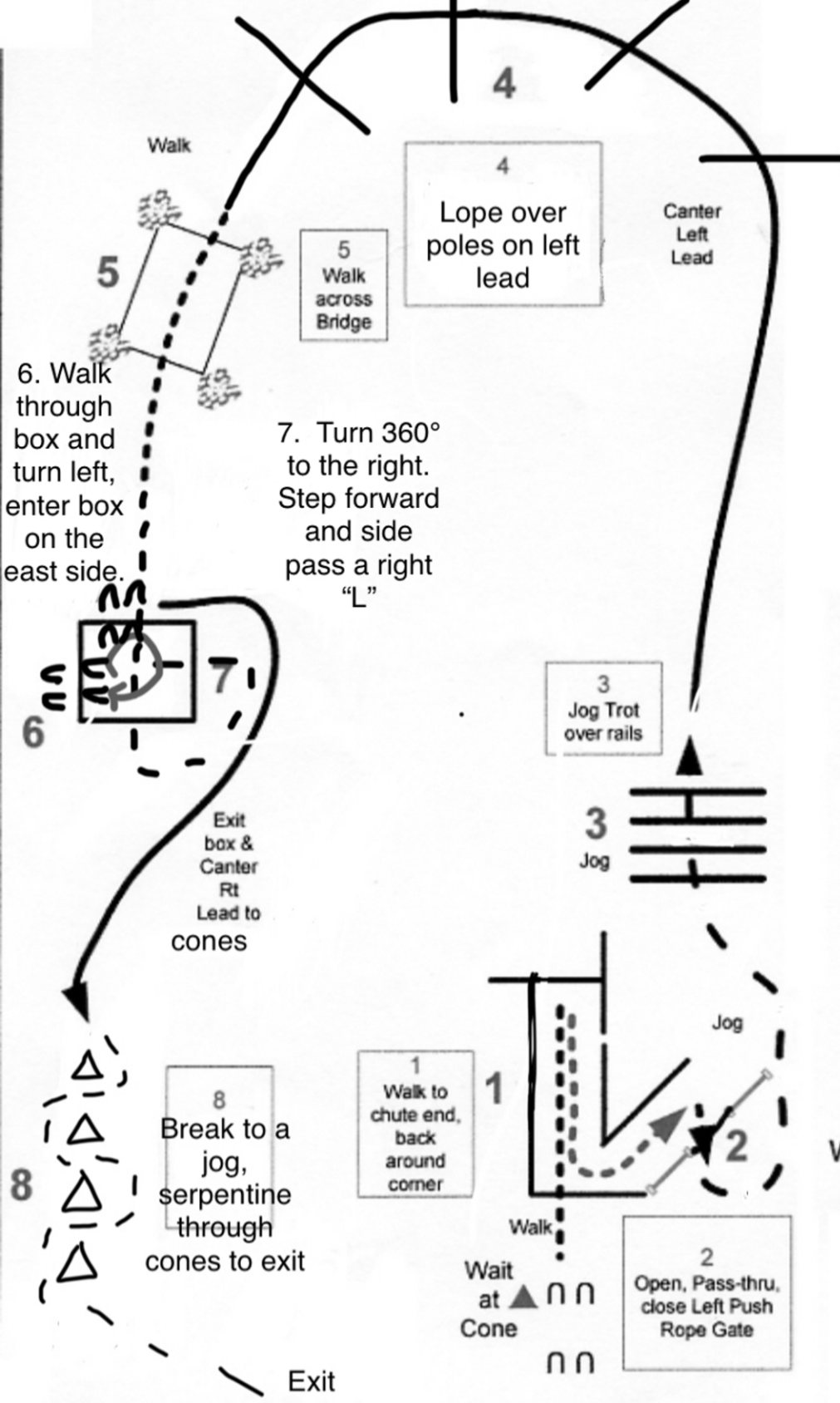
[T/WT-2]

Pattern Provided by:
Riley Erwin-Yuhas

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Class 98



Gait Legend

