

The background of the image is a misty, dark blue house with glowing yellow windows. A black silhouette of a rearing horse is in the foreground. The text is overlaid on the image.

OHSA October, 2026 Virtual Show Patterns

www.showohsa.com

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Pattern Notes

All patterns should be ridden as written. Drawn pattern is for visual support only.

Cones (or similar marker) MUST be used if there are cones/markers in the pattern.

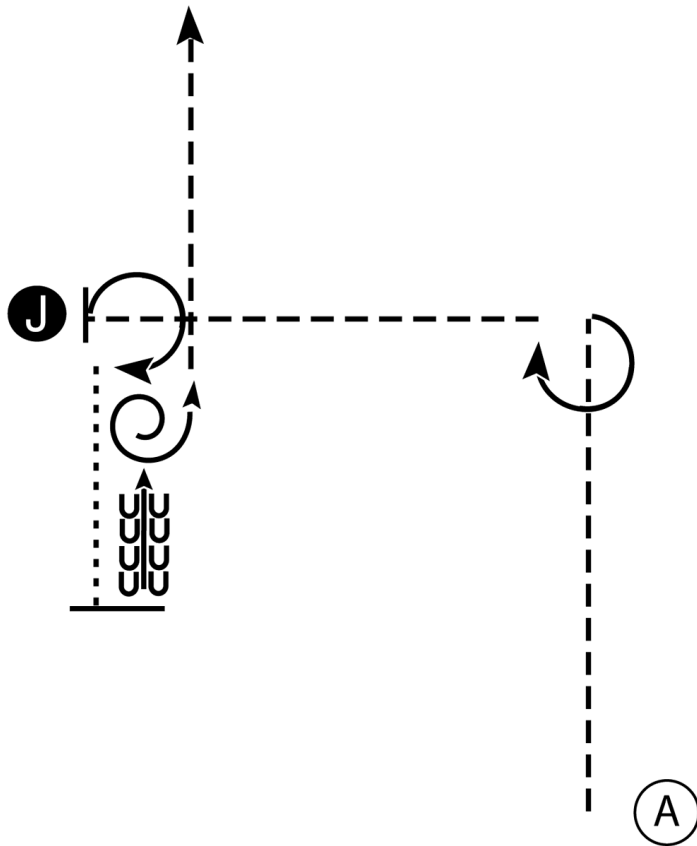
If you are a walk jog/trot rider and the pattern has a lope/canter included, you should follow any specific direction for walk jog/trot riders. If there are no specific instructions and the pattern includes lope or canter you should jog or trot wherever a lope or canter is called.

Similarly, for gaited riders that show in saddle seat, side saddle, ranch horse, trail, unbridled, challenge, bareback, exceptional, and ONLY, should perform their second gait when jog or trot is called, and their third gait when lope or canter is called for.

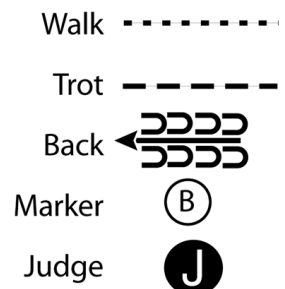
OHSA

Showmanship Oct 2026

Class # 6, 15, 34, 65, 84, 112, 133, 153, 180, 187, 204, 210



1. Trot from A until even with the Judge.
2. Stop and perform a 270 degree turn.
3. Trot to the Judge. Stop and set up for inspection.
4. When dismissed perform a 270 degree turn and walk three horse lengths.
5. Stop and back four steps.
6. Perform a 540 degree turn and trot to the line-up.



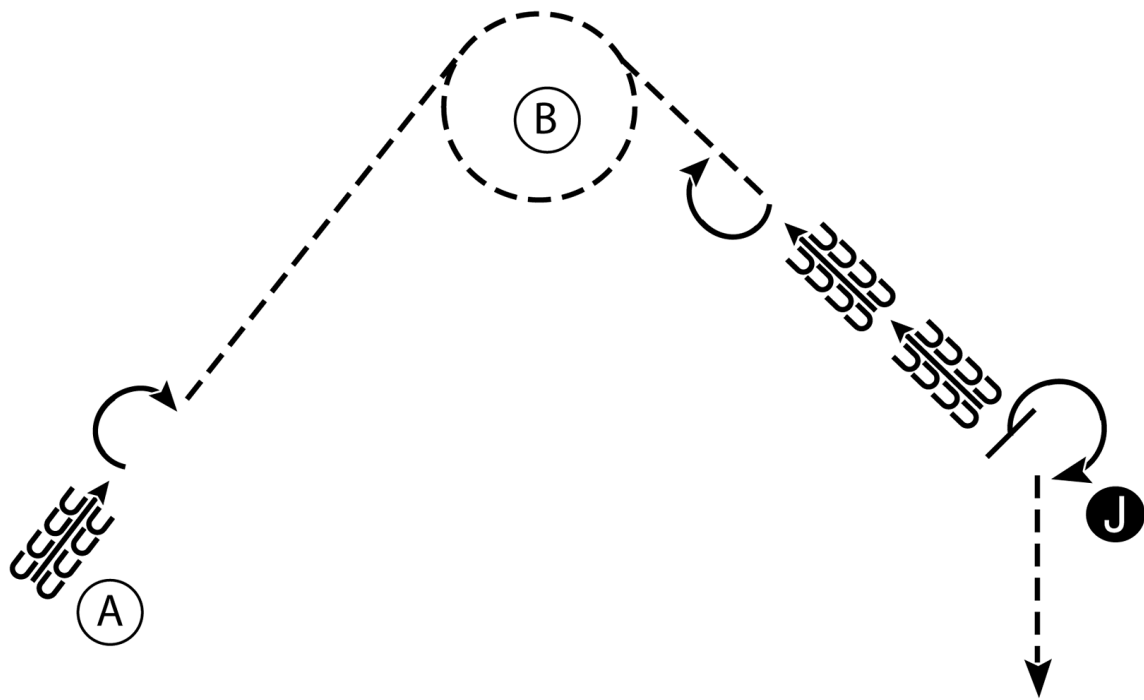
[S/3-7]

Pattern Provided by:

OHSA

Premier Showmanship Oct 2026

Class # 7,16, 35, 66, 85,113,134



1. Begin at A. Back four steps and perform a 180 degree turn.
2. Trot to B.
3. Trot a circle around B.
4. Trot half way to the Judge.
5. Stop and perform a 180 degree turn. Back to the Judge.
6. Stop and set up for inspection.
7. When dismissed perform a 270 degree turn and trot straight away from the Judge.

Walk
Trot - - - - -
Back ← 
Marker (B)
Judge (J)

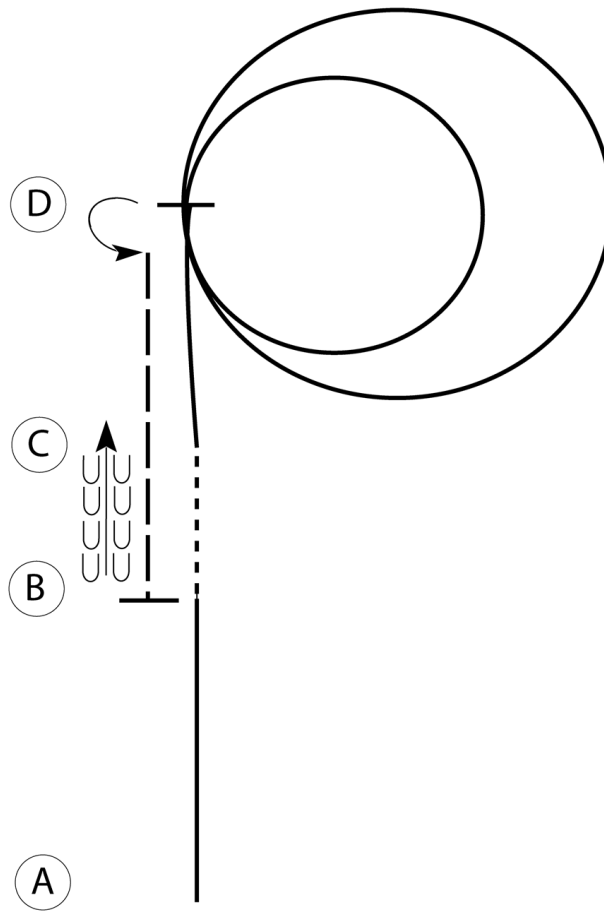
[S/3-16]

Pattern Provided by:

OHSA

Western Horsemanship Class # 19, 136, 182, 206, 213

Oct 2026



Be ready at A.

1. Lope on the left lead to B.
2. Walk B to C.
3. Lope on the right lead to D.
4. Lope a large fast circle to the right.
5. Lope a small slow circle to the right.
6. Stop at D and perform a 180 degree spin to the left.
7. Extend the jog to B.
8. Stop at B and back to C.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	↖↗
Back	←←←←←
Marker	(B)
Sidepass	←-----→

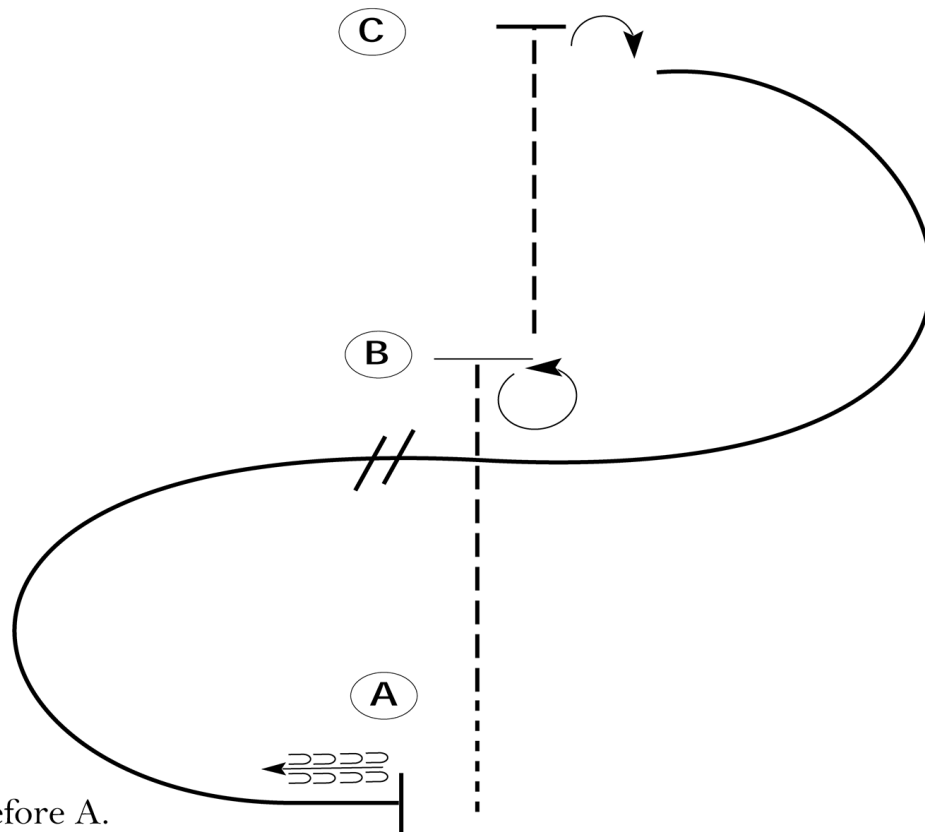
Pattern Provided by:

[WH/3-1]

OHSA

Premier Western Horsemanship Class # 20, 137

Oct 2026



Be ready before A.

1. Walk to A.
2. Jog A to B.
3. Stop at B and perform a 360 degree turn to the left.
4. Perform an extended jog from B to C.
5. Stop at C and turn 90 degrees to the right.
6. Lope a half circle to B on the right lead.
7. At B perform a flying lead change and lope a half circle to A on the left lead.
8. Stop at A and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← ← ←
Marker	(B)
Sidepass	←-----→

[WH/3-30]

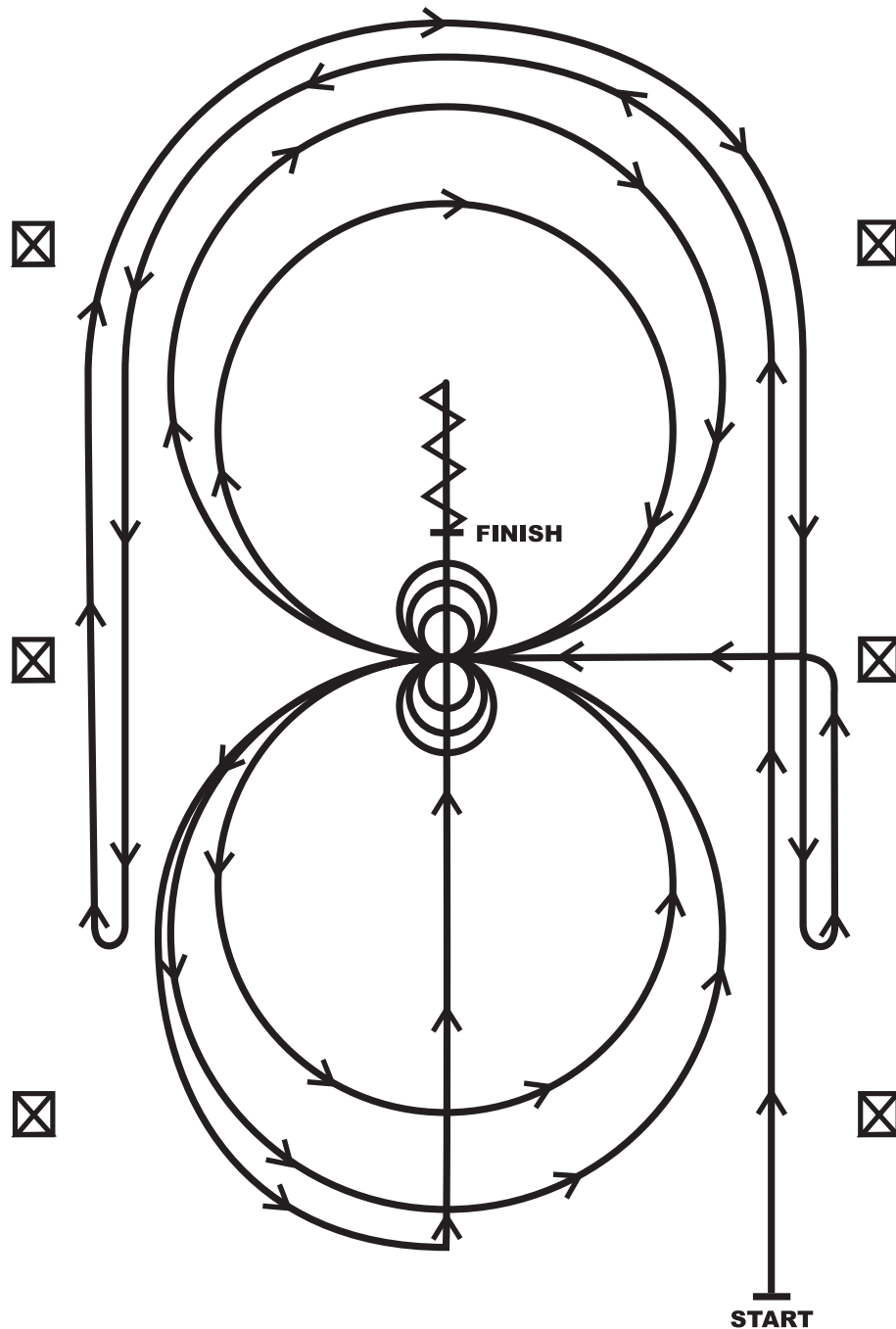
Pattern Provided by:

REINING PATTERN B

Approved only for Level I Youth & Amateur, Youth I3 & Under

Beginning Reining

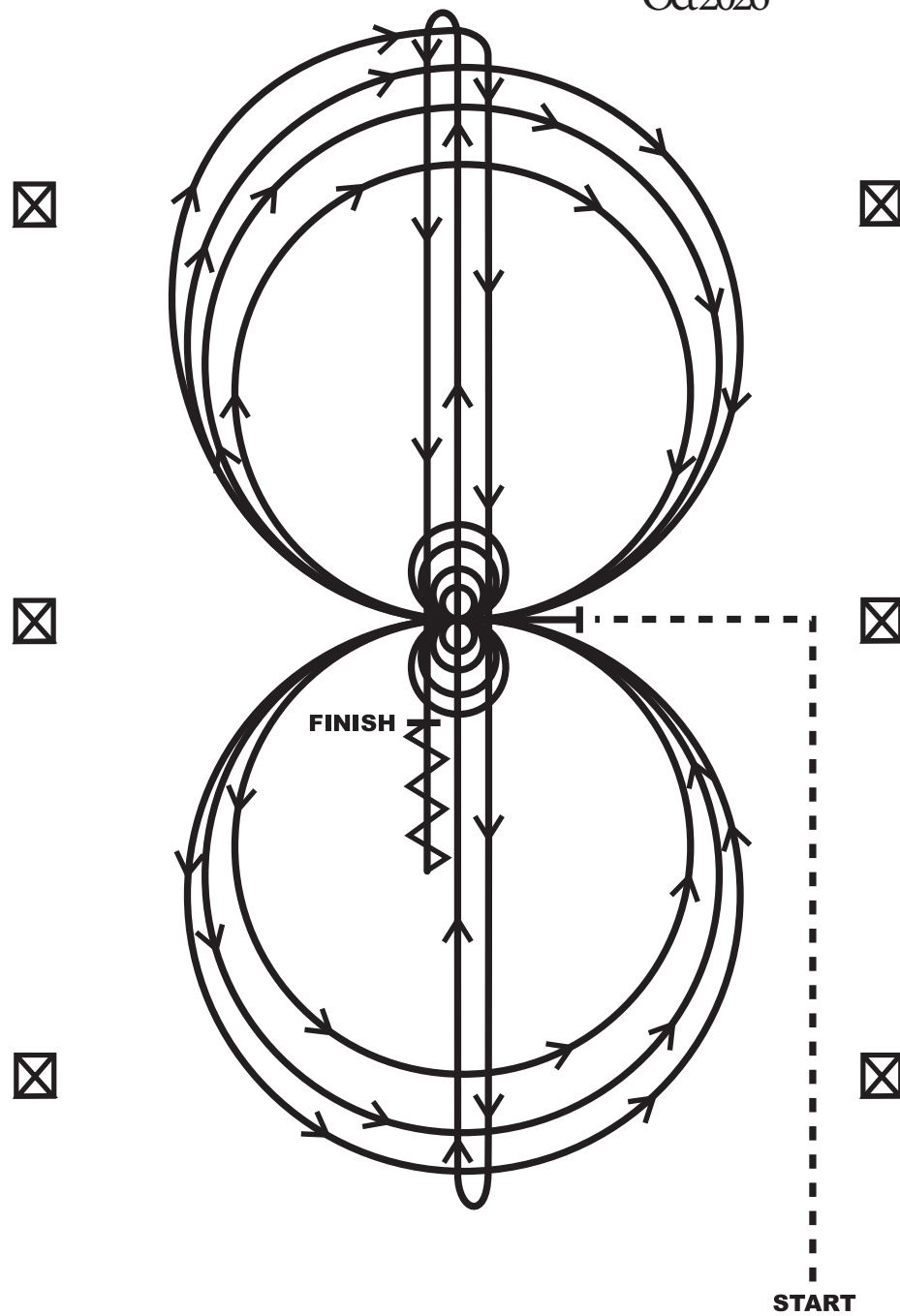
Class 23 Oct 2026



1. Beginning, lope straight up the right side of the arena, circle the top of the arena run straight down the opposite or left side of the arena past the center mark and do a right rollback—no hesitation.
2. Continue straight up the left side of the arena circle back around the top of the arena run straight down the right side of the arena past the center marker and do a left rollback—no hesitation.
3. Continue up the right side of the arena to the center marker, at the center marker the horse should be on the left lead and complete two circles to the left, one large fast and one small slow. Stop at center
4. Complete three spins to the left. Hesitate.
5. Complete two circles to the right, one large fast and one small slow. Stop at center.
6. Complete three spins to the right. Hesitate.
7. Begin a large circle to the left, do not close the circle. Continue up the center of the arena past the center marker and do a sliding stop.
8. Back up at least ten feet. Hesitate to demonstrate completion of the pattern.

REINING PATTERN 11

Reining
Class 24
Oct 2026



Horses must jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

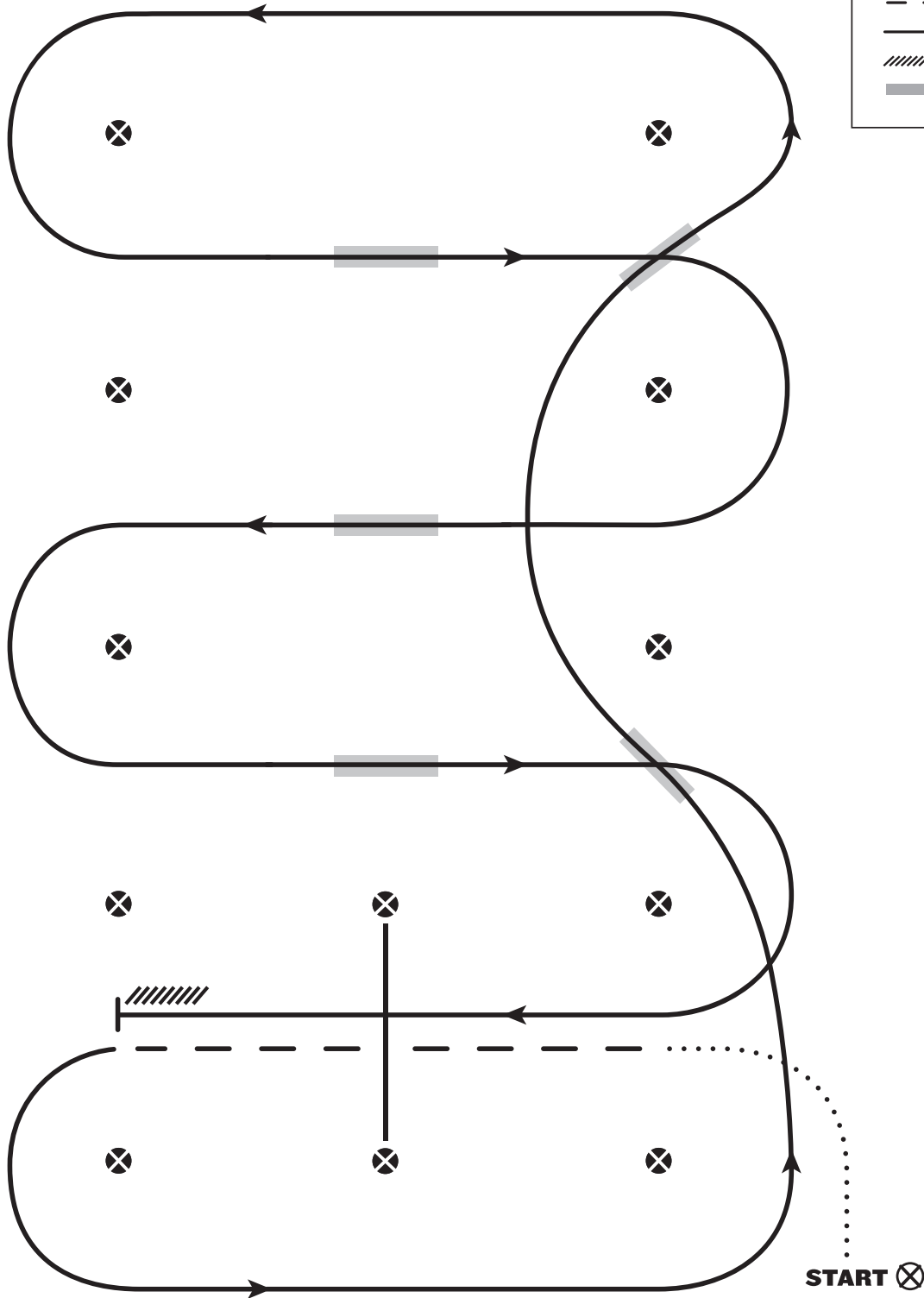
1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

LEVEL I WESTERN RIDING PATTERN 9

Class 25Oct 2026

LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back

OHSA

Walk Jog Western Horsemanship Class # 27, 115, 215

Oct 2026

1. Walk to A
2. Jog A to B
3. At B stop and back
4. Jog 3/4 circle to the right
5. Stop and perform a 180 degree turn to the right on the hindquarter
6. Jog a circle back to B
7. Stop at B

Walk	
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	↖↗
Back	←←←←←
Marker	(B)
Sidepass	←←←←←

Pattern Provided by:

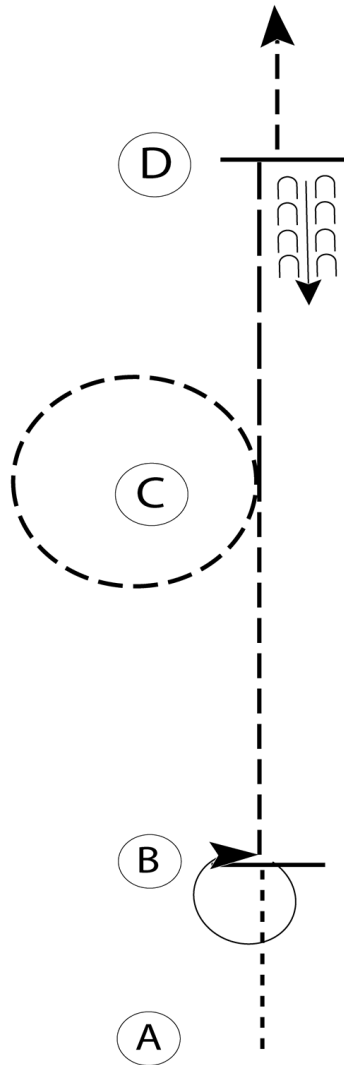
[WH/WT-12]

OHSA

Premier Walk Jog Western Horsemanship

Class # 28, 116

Oct 2026



1. Walk from A to B
2. At B stop and perform a 360 degree turn on the hindquarters to the right
3. Jog to C, and jog a circle around C to the left
4. Extend the jog to D
5. At D stop, back five steps, and jog to the line

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	—/—
Back	←←←←←
Marker	ⓑ
Sidepass	←-----→

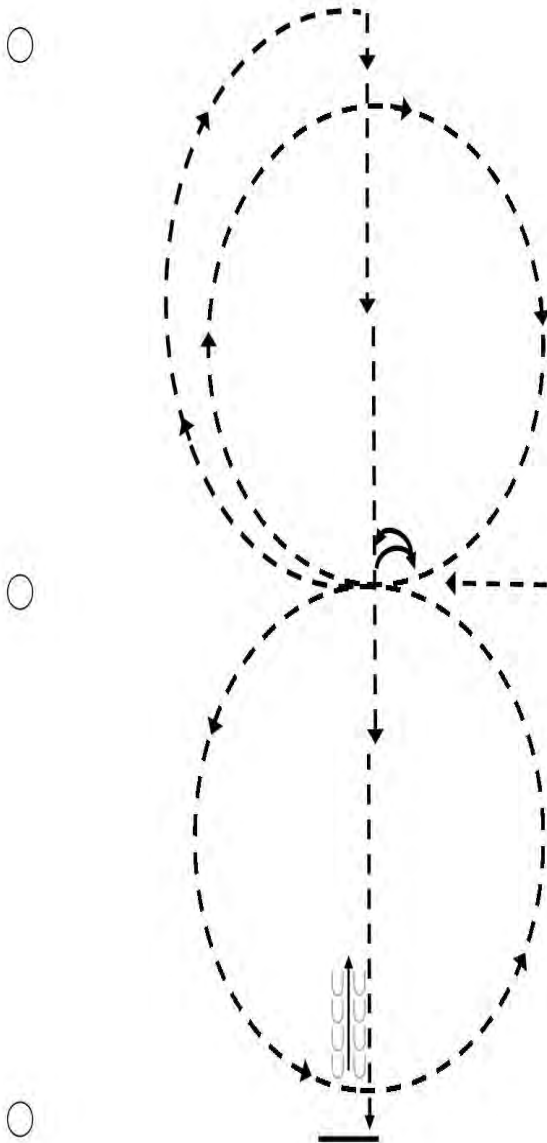
[WH/WT-15]

Pattern Provided by:

Reining Walk-Trot Pattern 2

Class 31

Oct 2026



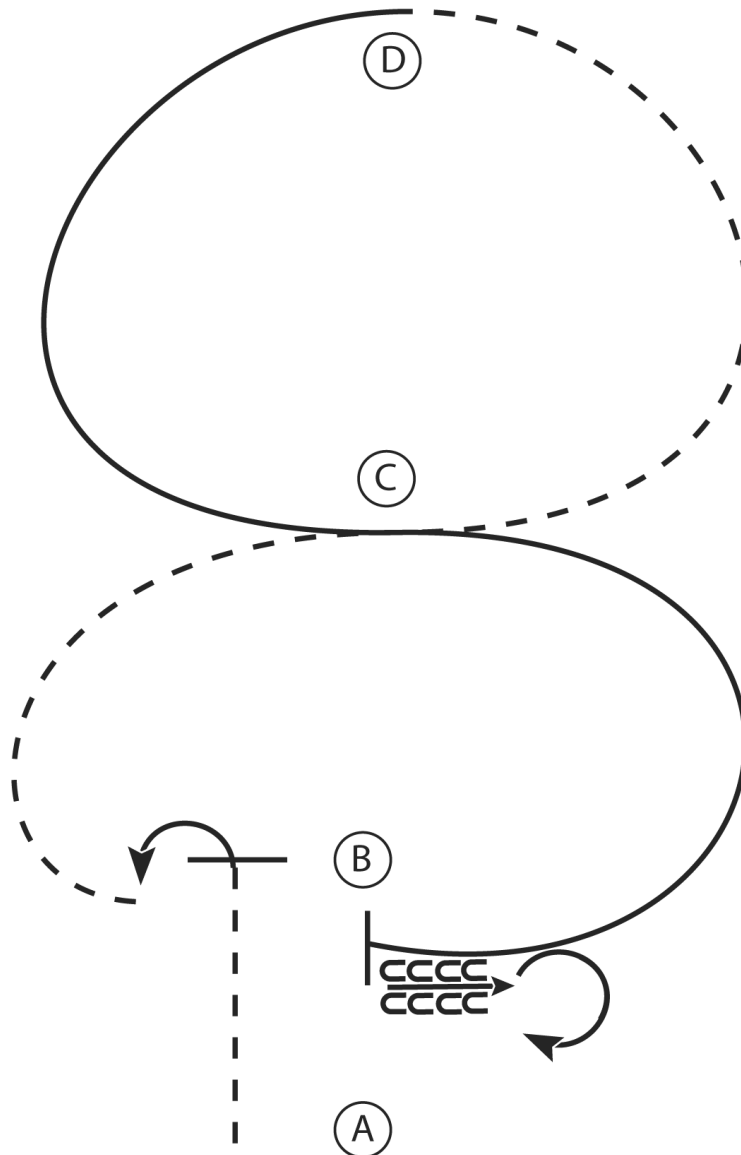
Pattern begins in center of arena:
Walk or jog to center, stop.

1. 1/4 spin right, 1/4 spin left
2. Jog 1 circle to Right.
3. Jog 1 circle to Left.
4. Jog 1/2 circle to right.
5. Turn and extend trot down center
6. Stop at end marker
7. Back

OHSA

Hunt Seat Equitation Class # 38, 189, 217

Oct 2026



1. Sitting trot A to B
2. Stop at B and perform a 90 degree turn to the left on the forehand
3. Posting trot on the left diagonal in a half circle to C
4. At C change diagonals and posting trot a half circle to D
5. At D canter on the left lead in a half circle to C and continue in a half circle to B
6. Stop at B and back 4 steps
7. Perform a 270 degree turn to the right on the hindquarters

Walk	
Trot	-----
Extended Trot	-----
Canter	=====
Leg Yield	
Lead Change	↖↗
Back	←←←←
Marker	(B)
Sidepass	←-----→

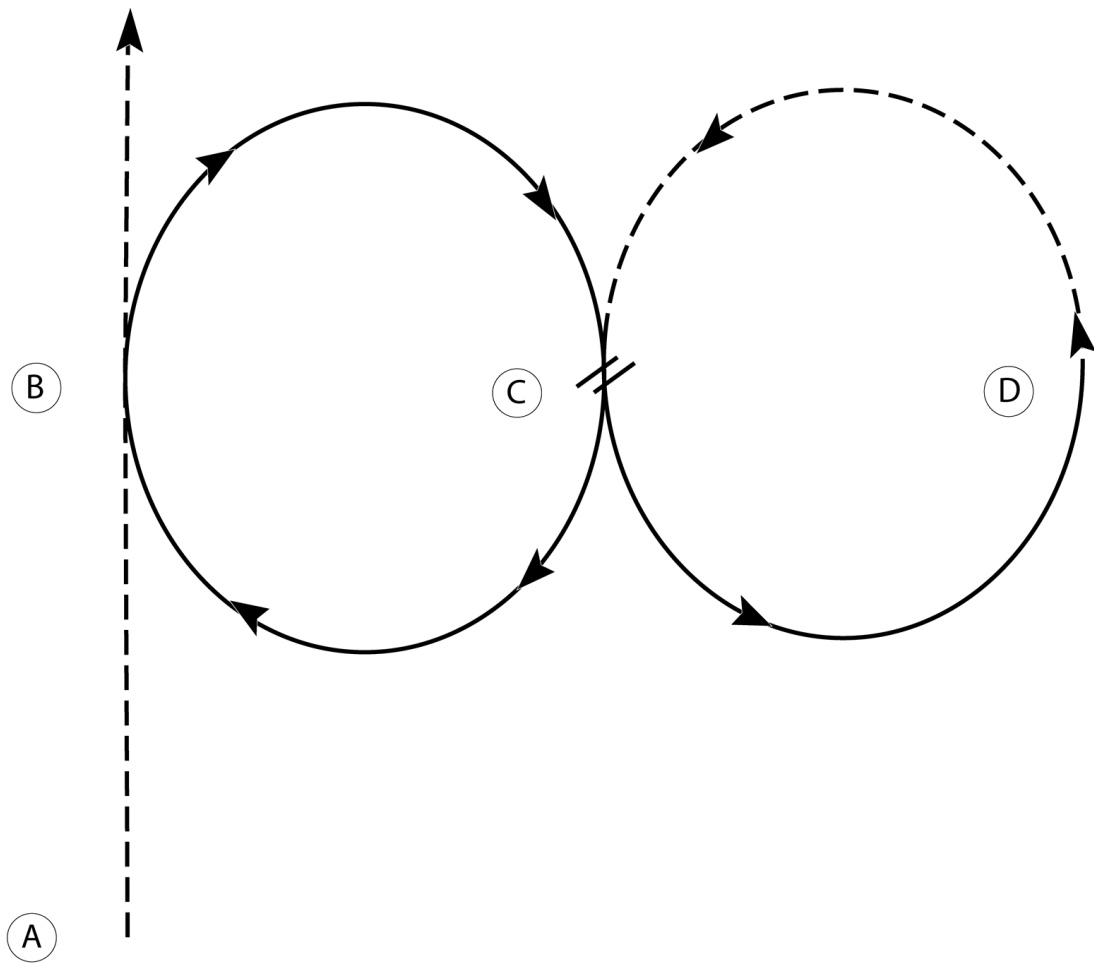
[HSE/3-7]

Pattern Provided by:

OHSA

Premier Hunt Seat Equitation Class # 39

Oct 2026



1. Sitting trot A to B
2. At B canter on the right lead in a half circle to C
3. At C, perform a flying lead change and canter on the left lead to D
4. At D posting trot on the right diagonal in a half circle to C
5. At C canter on the right lead in a half circle to B
6. At B sitting trot to exit

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↘ ↙
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	—— — — —

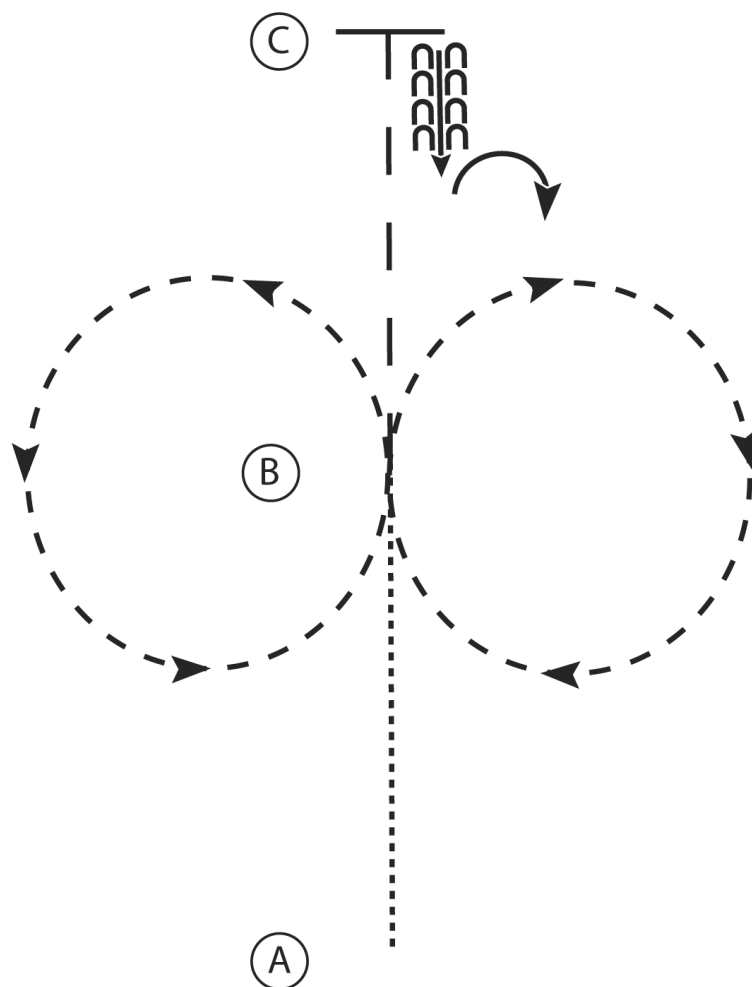
[HSE/3-17]

Pattern Provided by:

OHSA

Walk Trot Hunt Seat Eq Class # 44, 121, 219

Oct 2026



1. Walk A to B
2. Sitting trot circle to the right
3. Posting trot circle to the left
4. At B extend the trot to C
5. Stop at C and back 4 steps
6. Perform a 90 degree turn to the right

Walk	
Trot	-----
Extended Trot	-----
Canter	=====
Leg Yield	
Lead Change	↖↗
Back	←←←←
Marker	(B)
Sidepass	←-----→

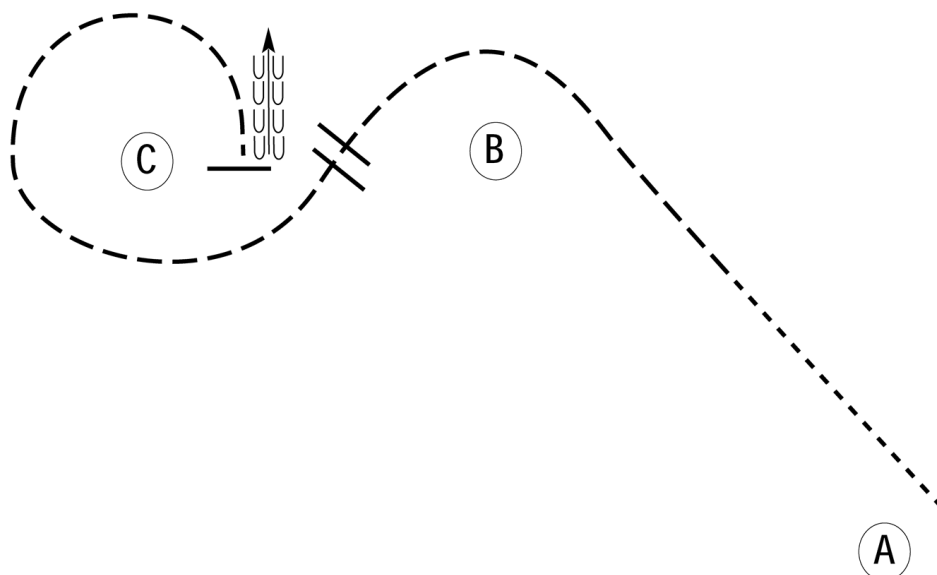
[HSE/WT-1]

Pattern Provided by:

OHSA

Premier WT Hunt Seat Eq Class # 45, 122

Oct 2026



Be ready at A.

1. Walk halfway to B.
2. Sitting trot to B.
3. Posting trot on the right diagonal from B, halfway to C.
4. Change diagonals halfway to C.
5. Posting trot on the left diagonal to and around C.
6. Stop at C.
7. Back approximately one horse length.

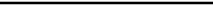
Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/WT-12]

Pattern Provided by:



For use in Horsemanship and Combined Equitation classes Pattern may be ridden in an area of approximately 20 x 40 meters. All jog work must be ridden sitting.

- | Key | WESTERN DRESSAGE MOVEMENT |
|---|---------------------------|
|  | Working Walk |
|  | Free Walk |
|  | Working Jog |
|  | Working Lope |
|  | Halt |

A

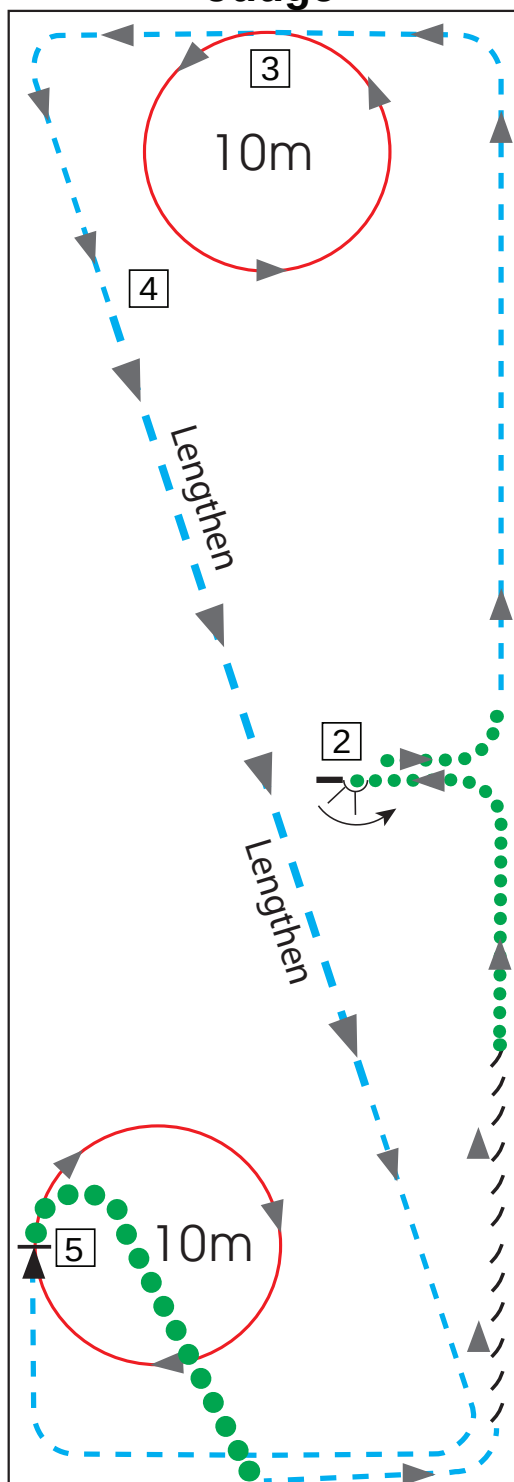
2023 WESTERN DRESSAGE SEAT EQUITATION - ADVANCED PATTERN A

WESTERN DRESSAGE ASSOCIATION® OF AMERICA

For use in Horsemanship and Combined Equitation classes

Pattern may be ridden in an area of approximately 20 x 60 meters.

All jog work must be ridden sitting.

Judge

Gate/Exit 1

A

1. Collected jog - from gate in a counterclockwise direction. On long side, haunches-in left. Working walk before middle of the long side. Turn left.
2. Half turn on the haunches (or pivot) left before center of arena. Proceed working walk. Turn left and transition to collected jog.
3. 10m circle left collected lope, left lead at the center of the short side opposite the gate. Collected jog. Turn left at the corner.
4. Lengthen stride in jog on the diagonal. Collected jog before the corner. Turn right.
5. 10m circle right collected lope, after the next corner. Halt. Free walk to exit.

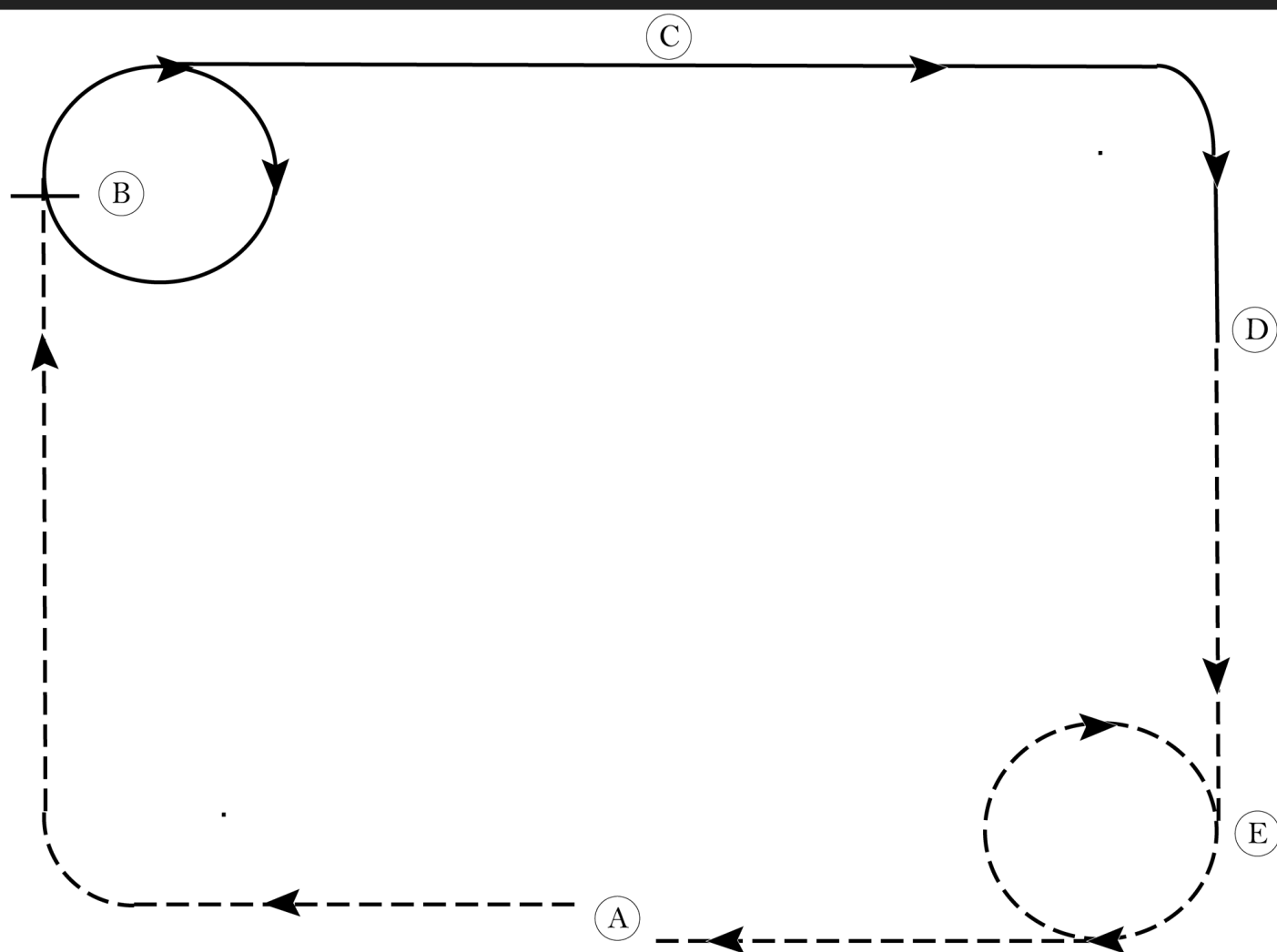
KEY**WESTERN DRESSAGE**

	Working walk
	Free walk
	Collected jog
	Collected lope
	Halt
	Half turn or pivot on the haunches left
	Haunches-in left

OHSA

Fine Horse & Gaited Eq Class # 68, 87, 221

Oct 2026



Begin at the mid-point of the in gate end of arena (A).

1. Trot to the left, around the curve and to the end of the straightaway (B). Stop briefly.
2. Canter a circle to the right on the right lead and continue past C and to a point 1/3 the way down the straightaway (D).
3. Trot down the straightaway and at the curve circle in a clockwise direction.
4. Continue the trot around the curve and back to the mid point of the straightaway (A).

The workout has been completed - Thank You.

Walk	-----
Trot	- - - - -
Extended Trot	=====
Canter	
Lead Change	
Back	
Reference Point	(B)

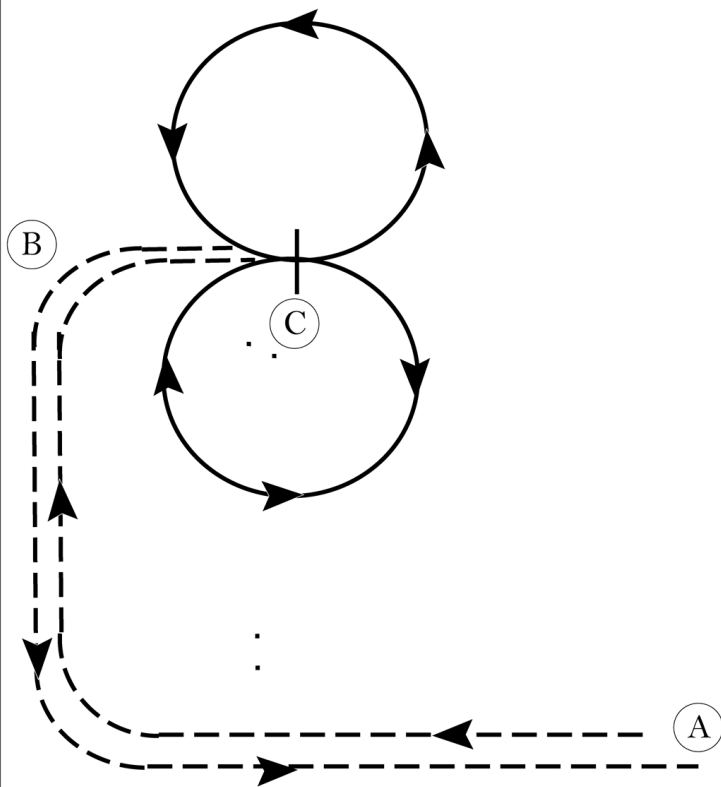
[SSE/2]

Pattern Provided by:

OHSA

Premier Fine Horse Eq Class # 69, 88

Oct 2026



Begin at the mid-point of the in gate end of arena (A).

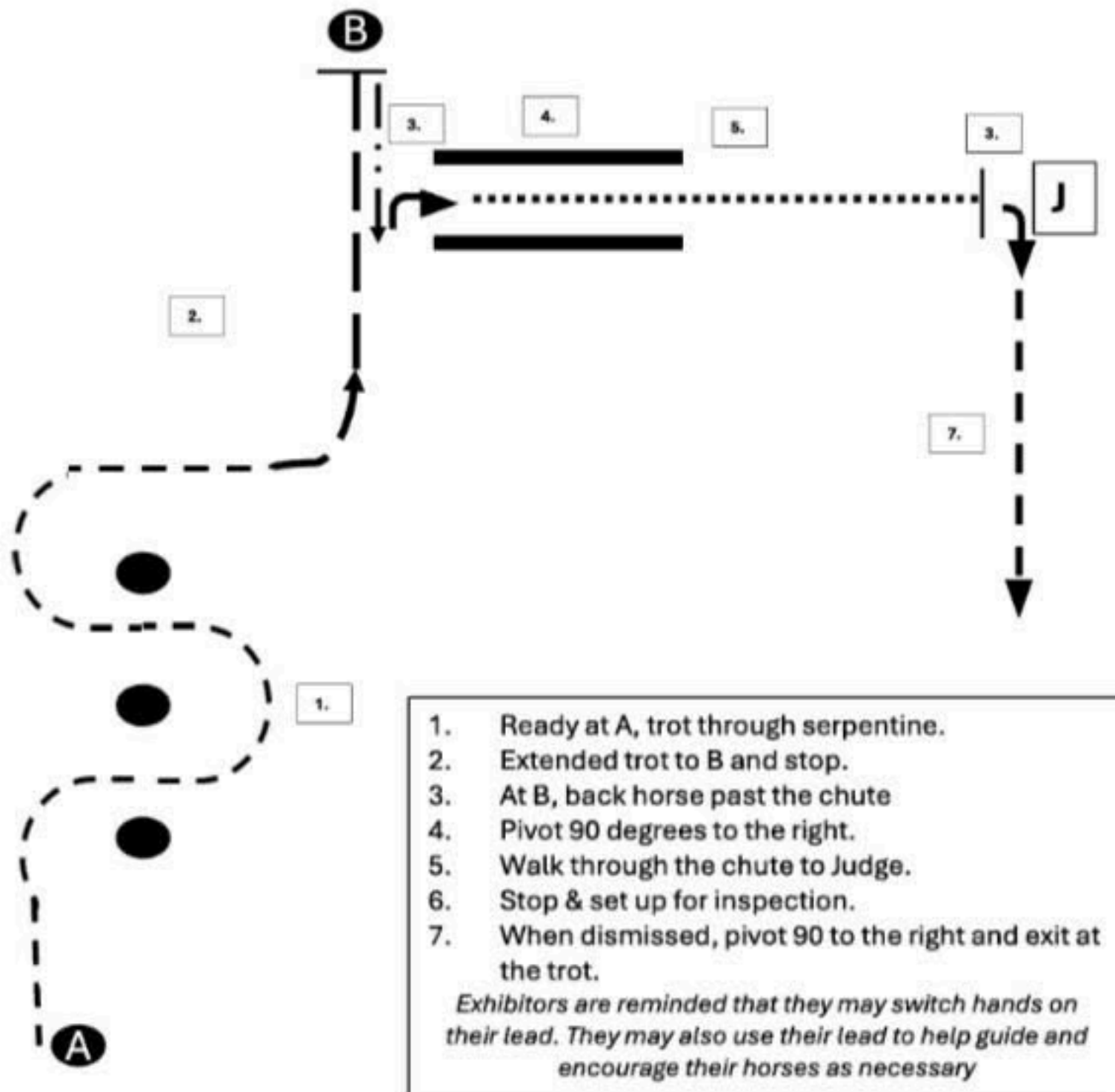
1. Trot to the left, around the curve and to the mid-point of the straightaway (B).
2. Without halting, make a turn to the right, and continue 1/4 of the way across the arena (C). Stop briefly.
3. Canter a figure eight, the first circle clockwise and the second circle counter clockwise. Stop briefly. (C).
4. Reverse and trot to the rail (B). Turn left and continue to the end of the straightaway, around the curve and to the midpoint of the straightaway (A).

The workout has been completed - Thank You.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Lead Change	
Back	
Reference Point	(B)

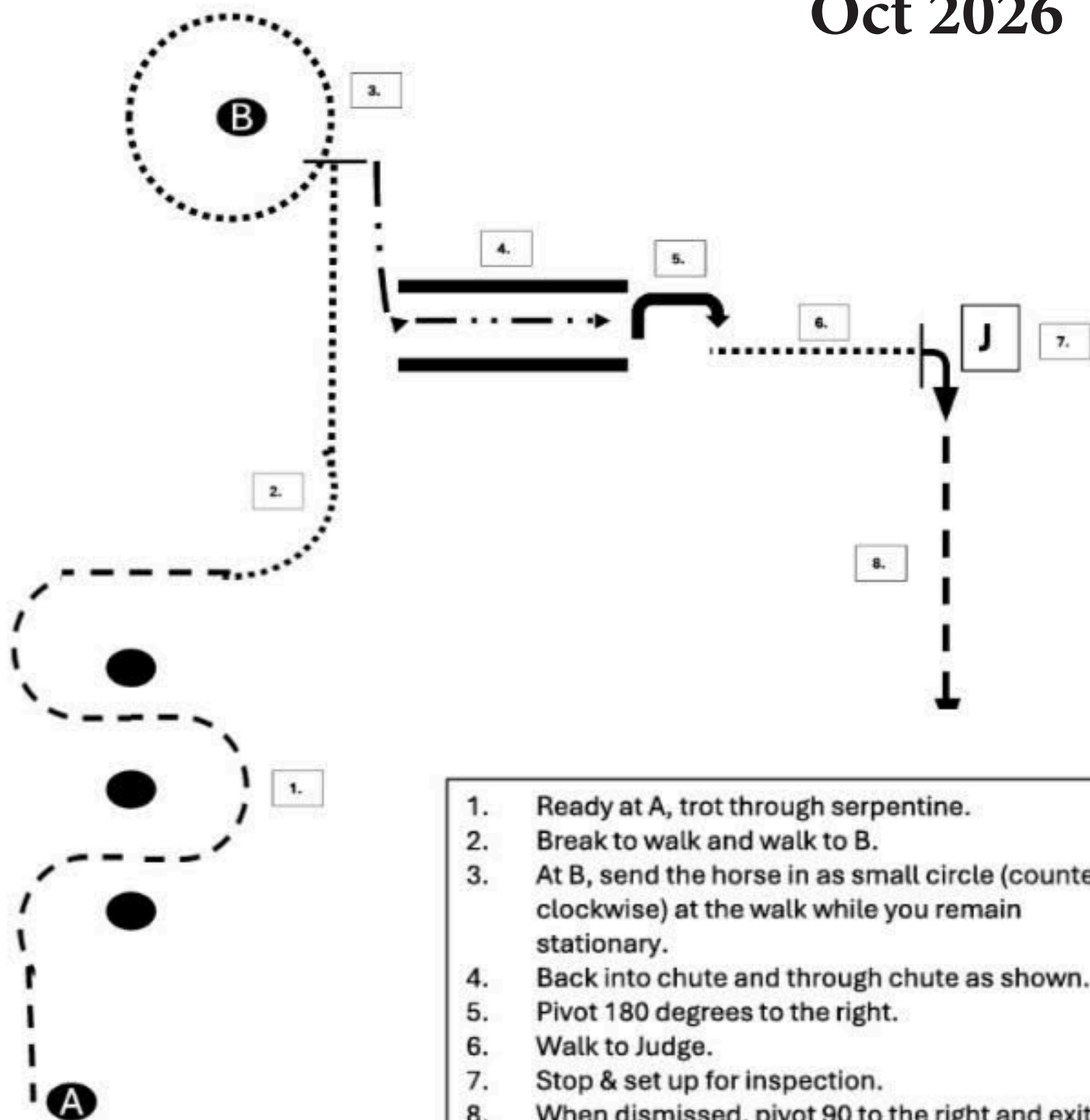
[SSE/8]

Pattern Provided by:

**Ranch Ground Handling
7th Grade & Under****Oct 2026**

Premier Ranch Ground Handling
8th- 12th Grade

Oct 2026



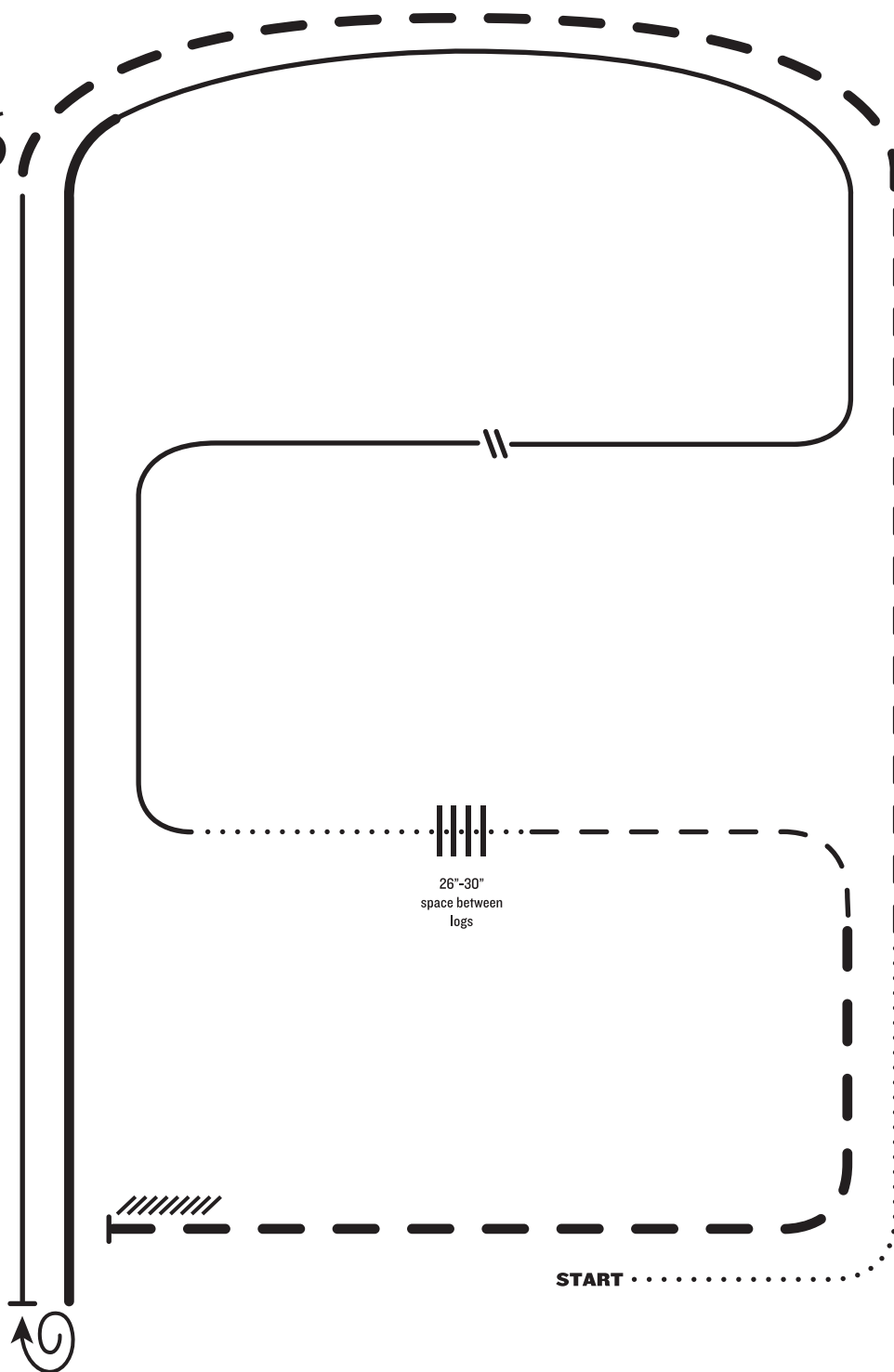
1. Ready at A, trot through serpentine.
2. Break to walk and walk to B.
3. At B, send the horse in as small circle (counter-clockwise) at the walk while you remain stationary.
4. Back into chute and through chute as shown.
5. Pivot 180 degrees to the right.
6. Walk to Judge.
7. Stop & set up for inspection.
8. When dismissed, pivot 90 to the right and exit at the trot.

Exhibitors are reminded that they may switch hands on their lead. They may also use their lead to help guide and encourage their horses as necessary

Class 100, 226

Oct
2026

.....	Walk
... ..	Extended Walk
— — —	Trot
— — —	Extended Trot
————	Lope
————	Extended Lope
//////	Back
\\	Lead Change

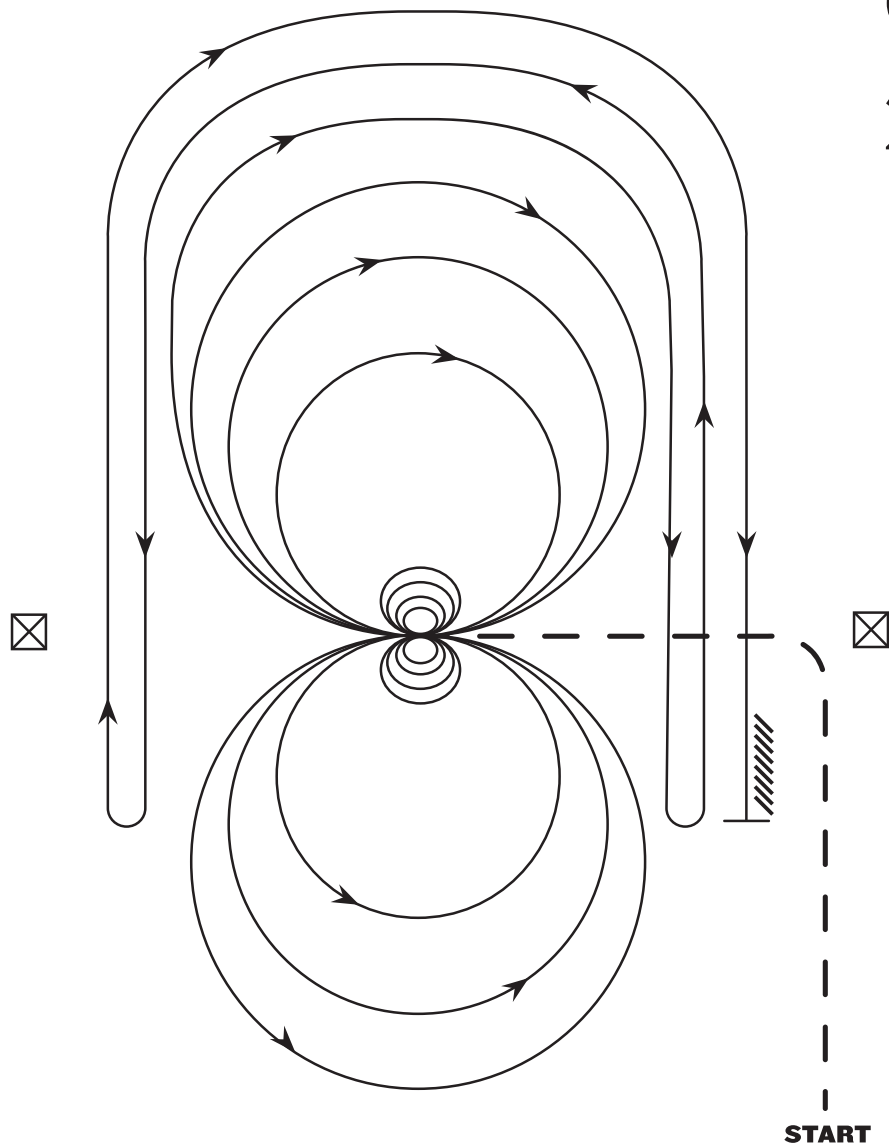


1. Walk
2. Trot
3. Extended trot
4. Lope left lead
5. Stop, 1 1/2 turn right
6. Extended lope
7. Collect lope right lead
8. Change leads (simple or flying), continue lope left lead
9. Walk
10. Walk over logs
11. Trot
12. Extended trot
13. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

USE ONLY 1/2 OF THE ARENA

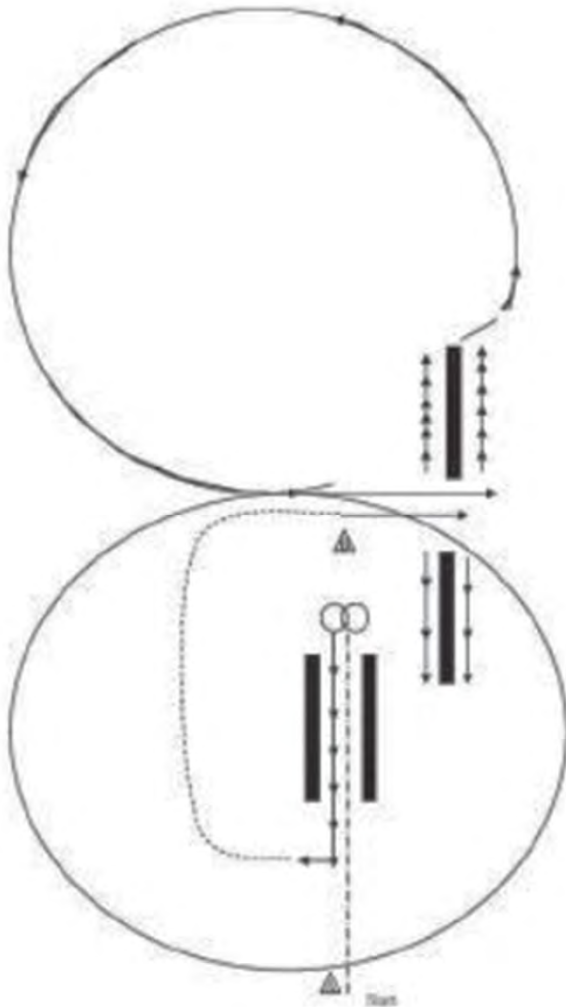
Oct
2026



Mandatory Markers along Fence or Wall: The judge shall indicate with markers on arena fence or wall the center of pattern.

Ride pattern as follows: Trot to center of arena and stop or walk before departure.

1. Beginning on right lead, complete two circles to the right - the first one large and fast; the second one small and slow. Stop at center.
2. Complete 4 spins to the right. Hesitate.
3. Beginning on left lead, complete two circles to the left - the first one large and fast; the second one small and slow. Stop at center.
4. Complete 4 spins to the left. Hesitate.
5. Beginning on the right lead, complete a large fast circle to the right and change leads at center of arena. Complete a large fast circle to the left and change leads at center of arena.
6. Begin a large fast circle to the right, but do not close this circle. Run down the right side of the arena, past the center marker, and do a left roll back at least 20 feet from the wall or fence.
7. Continue back around the previous circle, but do not close this circle. Run down the left side of the arena, past the center marker, and do a right roll back at least 20 feet from the wall or fence.
8. Continue back around previous circle, but do not close this circle. Run down right side of the arena, past the center marker, and do a sliding stop at least 20 feet from the wall or fence. Back up at least 10 feet. Hesitate to show completion of pattern.



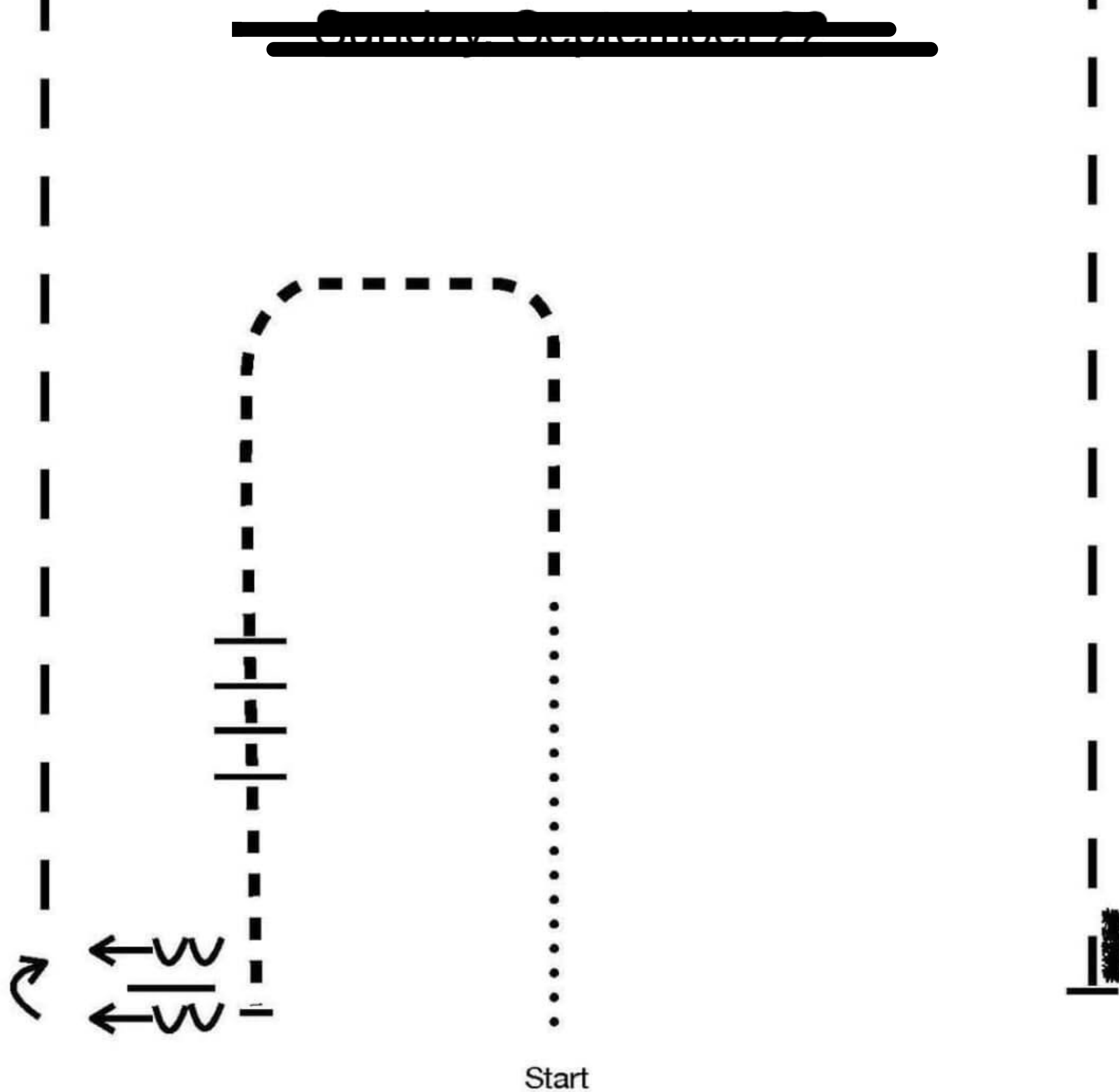
Ranchmanship Pattern #1

Class 103

1. Extended Trot From Cone through chute; Stop.
2. 1 spin left.
3. 1 spin right.
4. Back through chute 1/4 turn left.
5. Trot to cone.
6. At cone walk to side pass pole.
7. Side pass left.
8. Lope left lead.
9. Change to right lead.
10. Lope right circle; Stop at side pass pole.
11. Side pass right.

WJ Ranchmanship Class 104
Walk Trot Pattern

Oct 2026



1. Walk
2. Trot
3. Trot over poles, stop
4. Sidepass to the right, over the pole
5. 180 degree turn to the right
6. Extended Trot
7. Trot
8. Extended Trot
9. Stop and back

Premier Ranch Horsemanship

Class 106

Oct 2026

X

X

X

Start

1. Lope right lead, change leads
2. Lope left lead, change leads
3. Right lead lope then lope with speed
4. Jog one square turn
5. Extended trot, two square turns and stop
6. Two turns right
7. Extended walk to exit

Ranch Horsemanship

Class

Amateur, Select, Color
March 3

105, 227

Oct 2026

8

X

X

Start



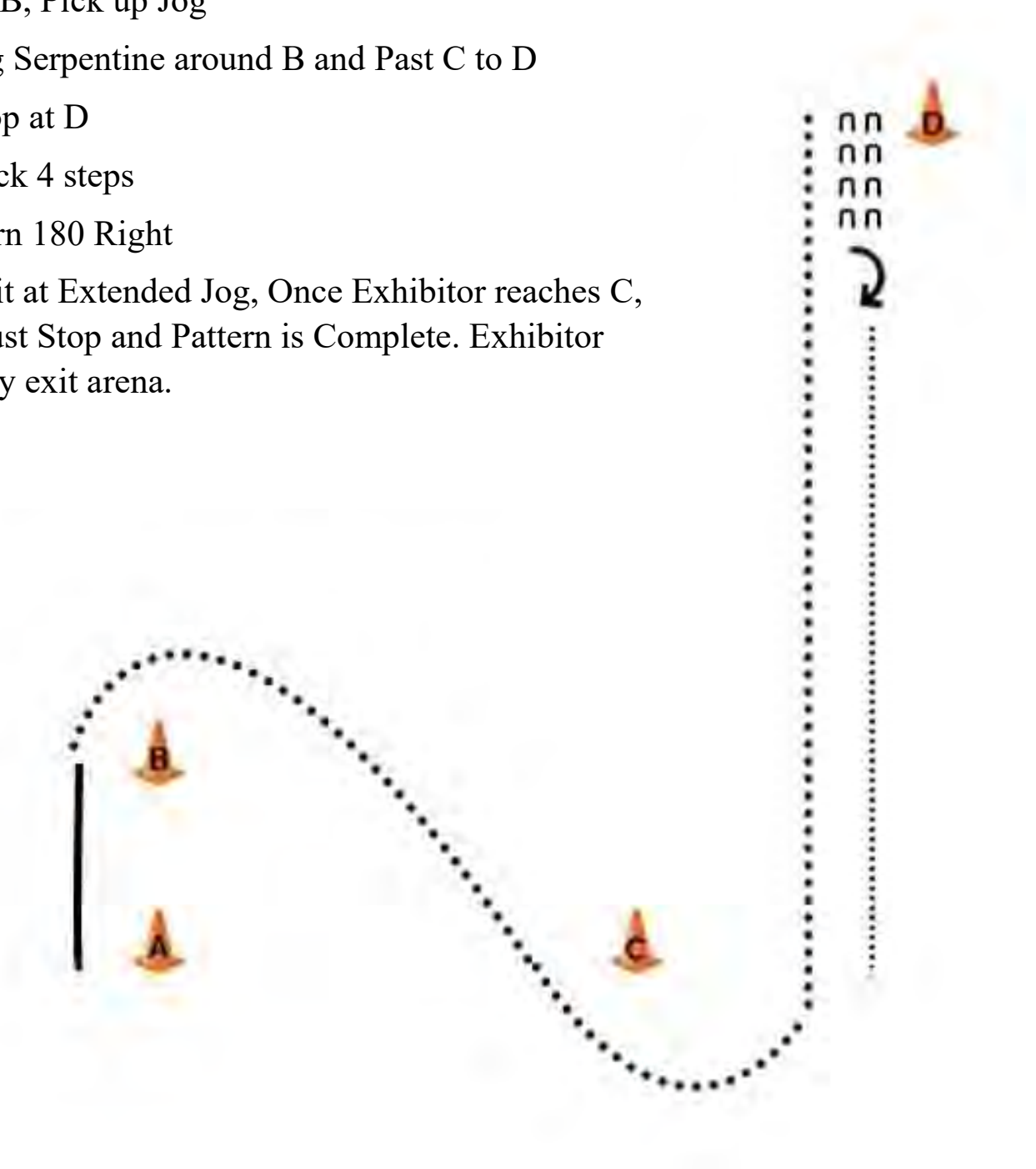
1. Extended trot and stop
2. 1 3/4 turn right
3. Lope left lead, change leads
4. Lope right lead with speed
5. Slow to lope, then jog
6. Extended trot
7. Jog and stop
8. Back, exit at walk

WJ Ranch Horsemanship

Classes 107, 127, 230

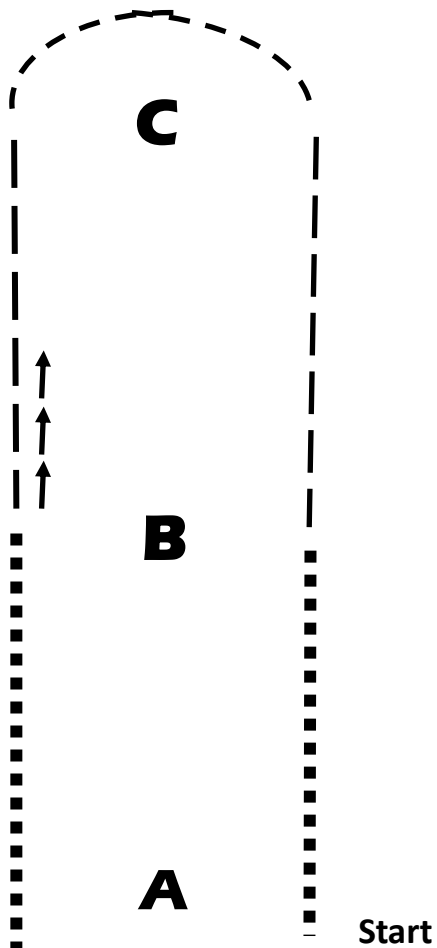
Oct 2026

1. Walk A to B
2. At B, Pick up Jog
3. Jog Serpentine around B and Past C to D
4. Stop at D
5. Back 4 steps
6. Turn 180 Right
7. Exit at Extended Jog, Once Exhibitor reaches C, Must Stop and Pattern is Complete. Exhibitor may exit arena.



Premier WJ Ranch HORSEMANSHIP

CLASSES 108, 128 Oct 2026



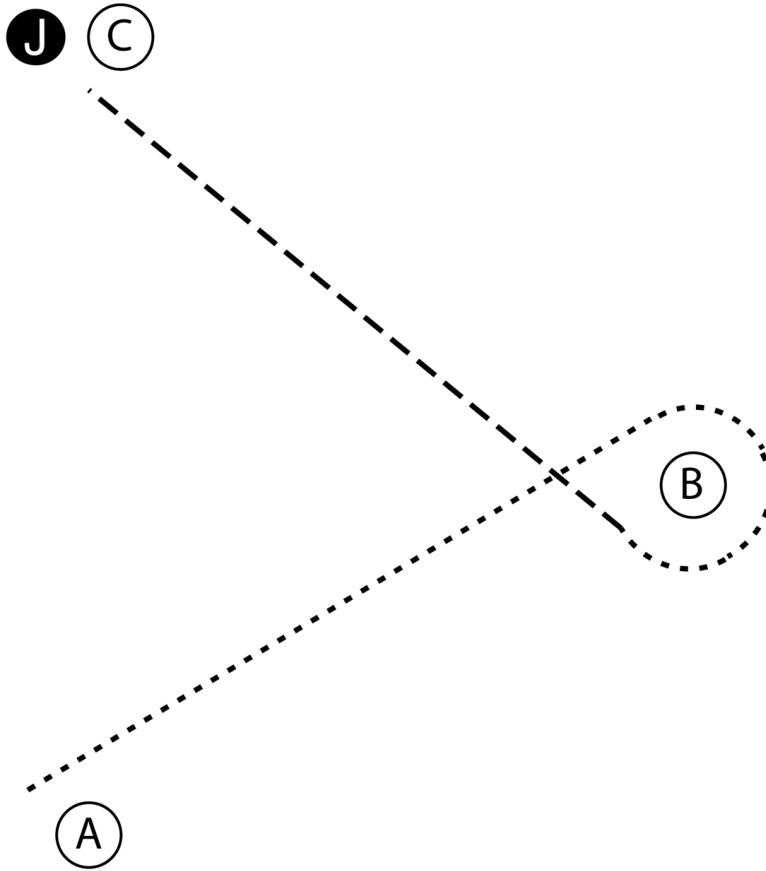
1. Walk from A to B.
2. At B trot around C to B; Stop.
3. Back 3 steps.
4. Walk to A; Stop.
5. Exit arena.

OHSA

Exceptional, Walk, & Leadline Showmanship

Classes 152, 164, 172, 193

Oct 2026



1. Walk from A to B.
2. Walk around B.
3. Trot to C, stop and set up for inspection.
4. When dismissed follow instructions of ring steward.

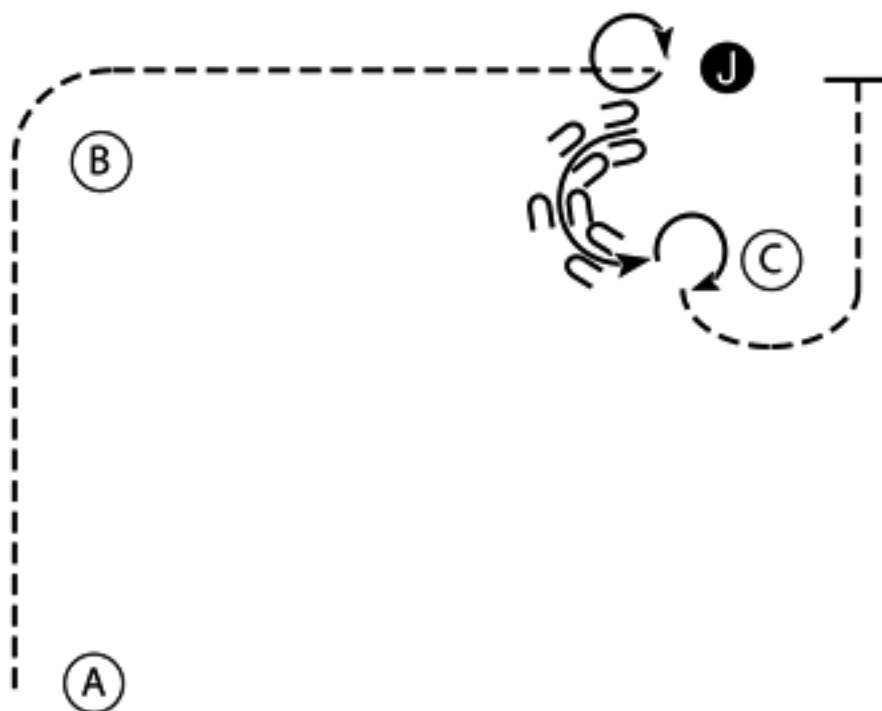
Walk
Trot - - - - -
Back ← 
Marker (B)
Judge (J)

[S/1-5]

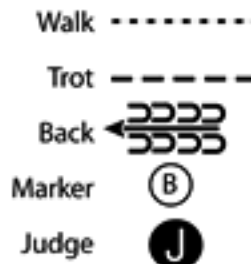
Pattern Provided by:

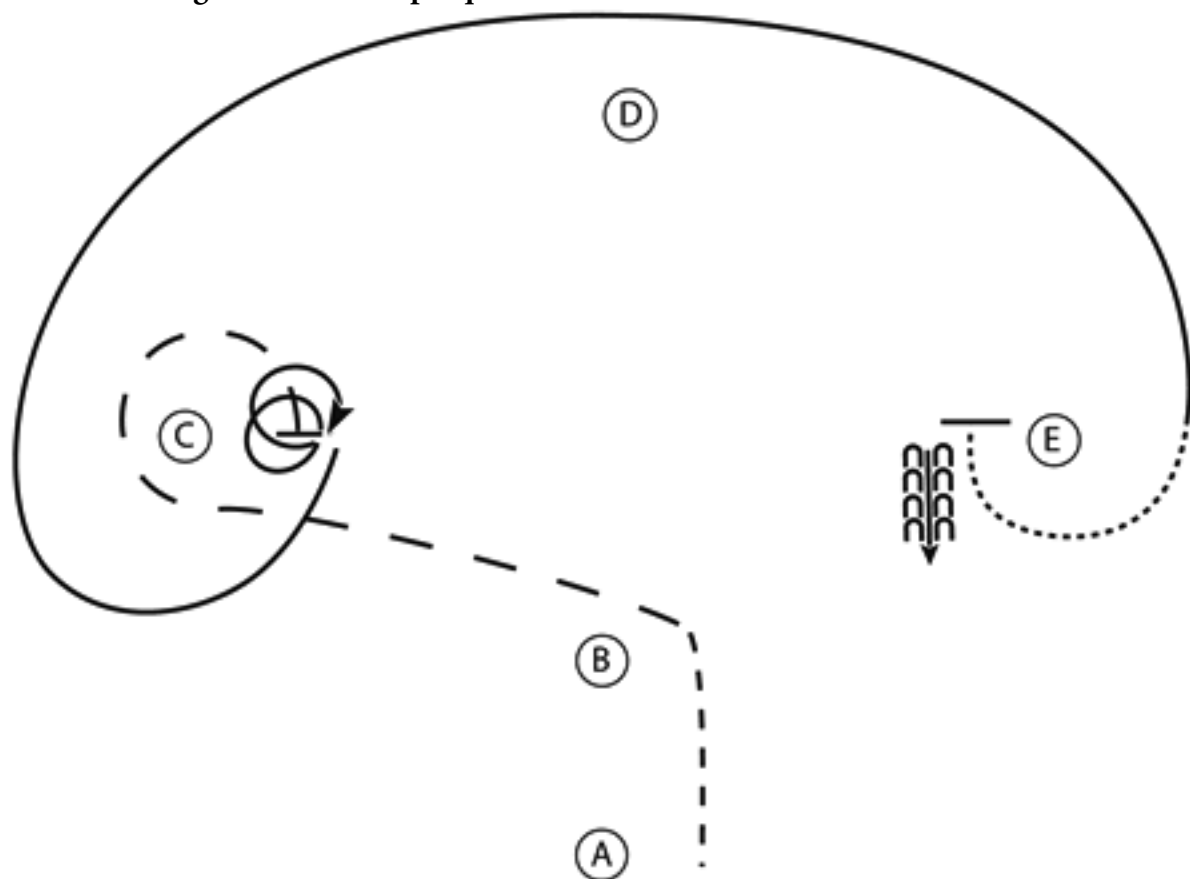
Challenge Showmanship Class 198 Oct 2026

Challenge Showmanship Class 198 2026



1. Trot from A to the Judge.
2. Stop and perform a 360 degree turn.
3. Set up for inspection.
4. When dismissed back a half circle to C.
5. Perform a 270 degree turn and trot until even with the Judge.
6. Stop and wait for instructions from the ring steward.





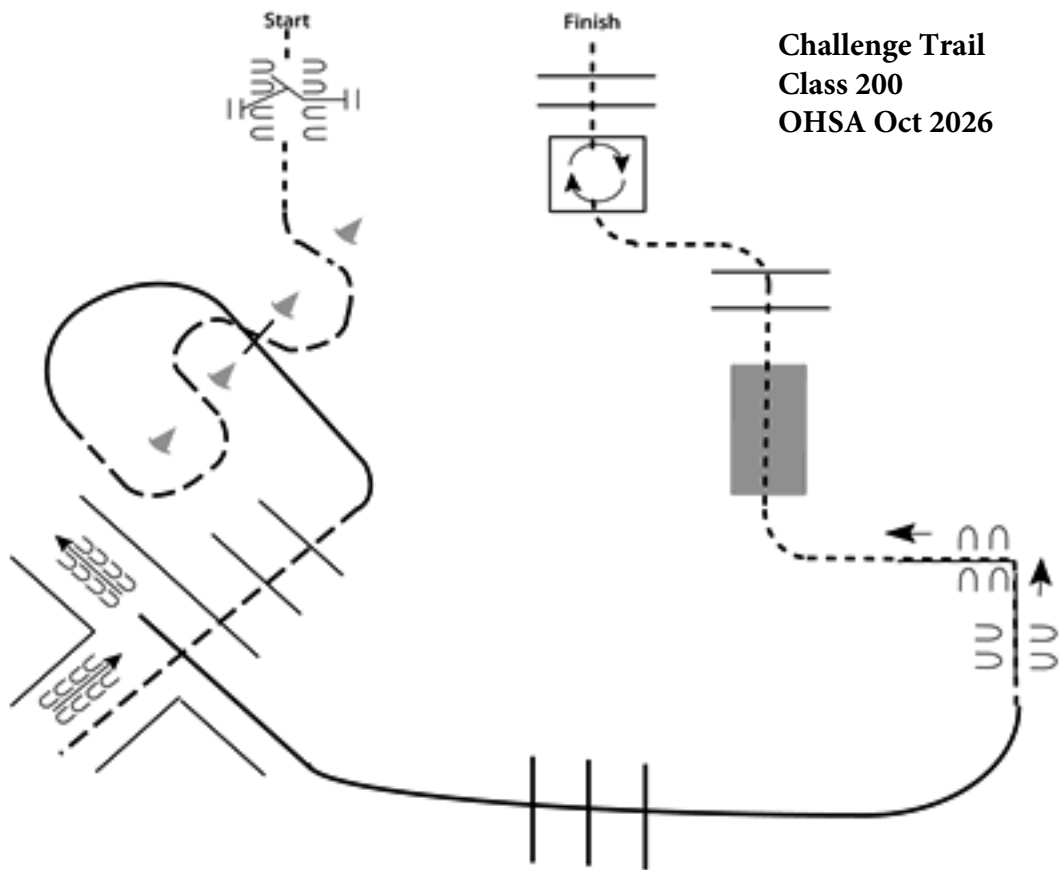
1. Jog A to B
2. Extend the jog to and around C
3. Stop at C and perform 2 360 degree spins to the right
4. Lope with speed to D
5. At D slow the lope and continue to E
6. At E walk, walk a circle around E
7. At E stop and back

Walk	
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	
Back	
Marker	(B)
Sidepass	

Challenge Trail

Class 200

OHSA Oct 2026



Begin at Start.

1. Walk to and work gate.
2. Jog through cones.
3. Lope right lead to poles.
4. Jog over poles into chute.
5. Back the L.
6. Lope left lead over poles.
7. Side pass left over poles.
8. Walk over bridge, poles and into box.
9. Perform a 360 degree turn to the right, walk out of box and over poles to finish.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	(B)
Sidepass	← ← ← ← ←